# Convolutional Neural Network Professor Hung-yi Lee Professor Pei-Yuan Wu National Taiwan University

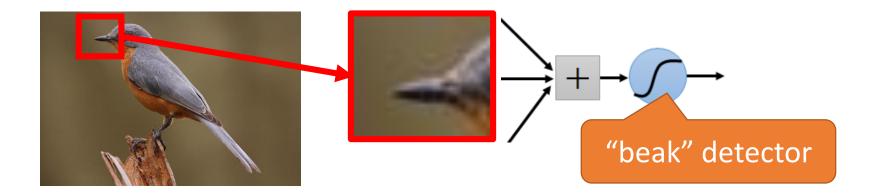
Can the network be simplified by considering the properties of images?

## Why CNN for Image

Some patterns are much smaller than the whole image

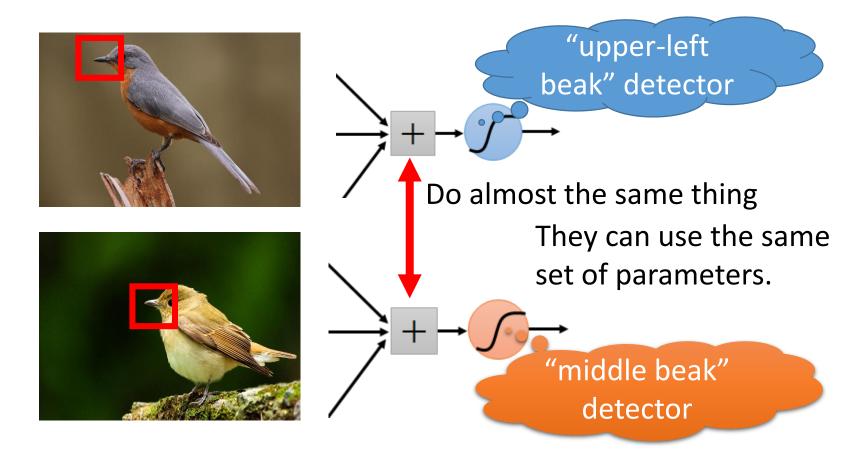
A neuron does not have to see the whole image to discover the pattern.

Connecting to small region with less parameters



## Why CNN for Image

• The same patterns appear in different regions.



## Why CNN for Image

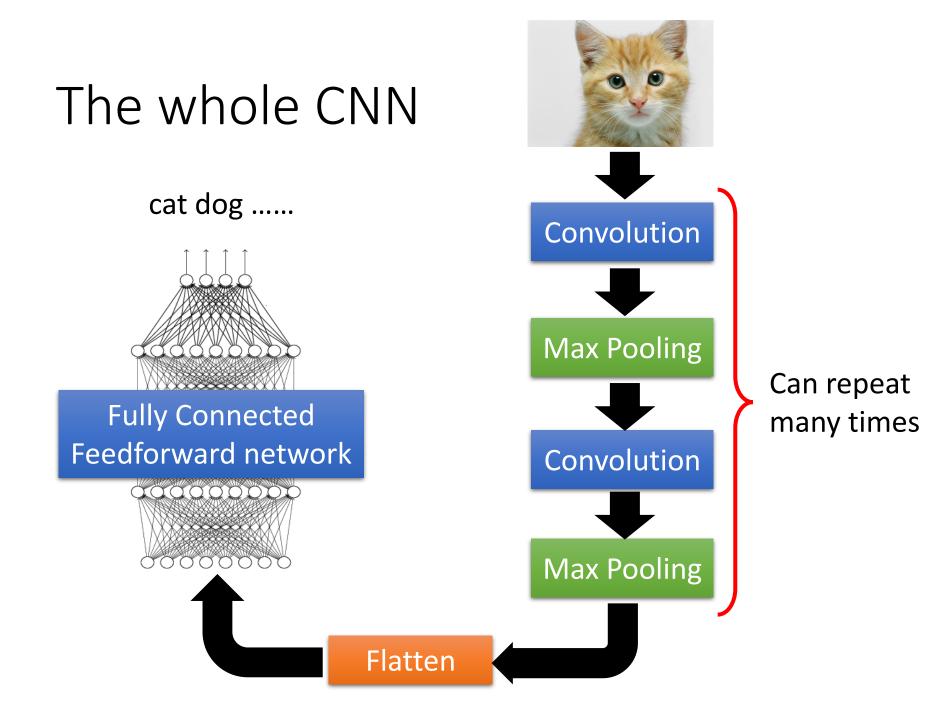
Subsampling the pixels will not change the object

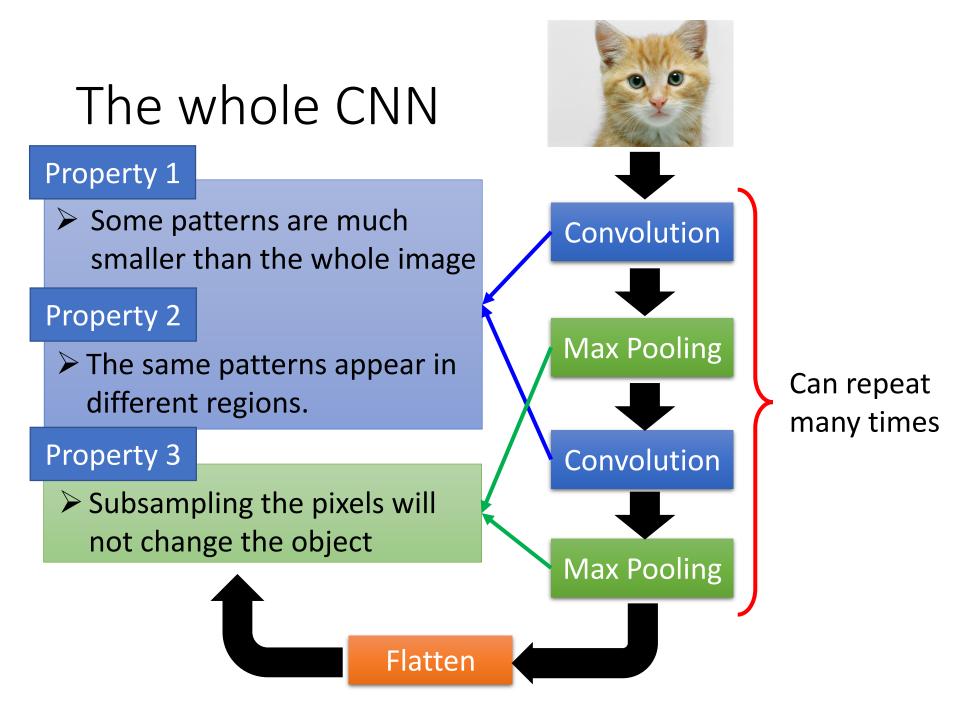
bird

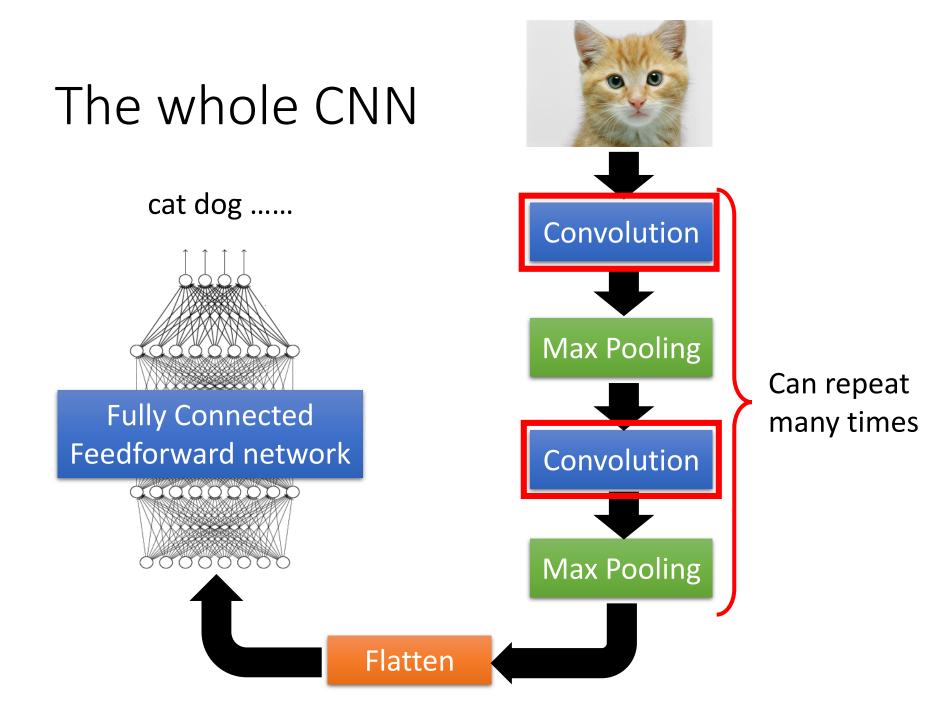


We can subsample the pixels to make image smaller

Less parameters for the network to process the image

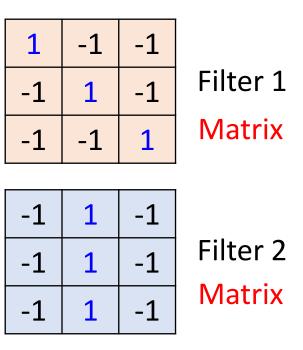






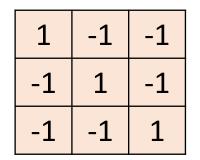
# Those are the network parameters to be learned.

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0



6 x 6 image

Property 1 Each filter detects a small pattern (3 x 3).



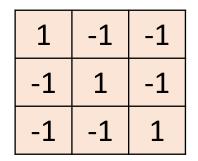
Filter 1

#### stride=1

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0

3 -1

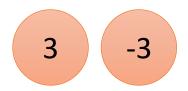
6 x 6 image



Filter 1

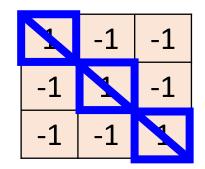
#### If stride=2

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0



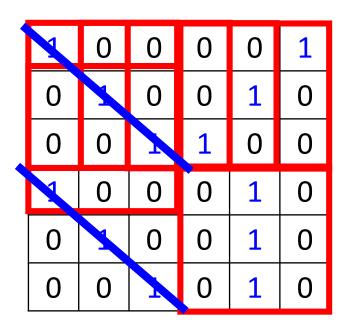
We set stride=1 below

6 x 6 image

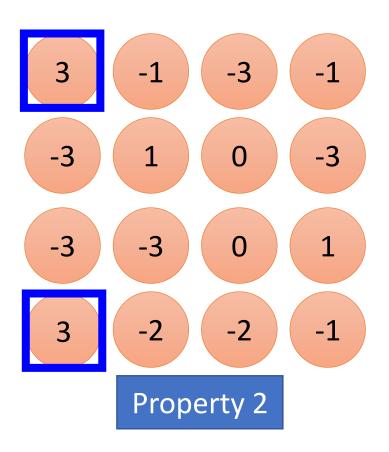


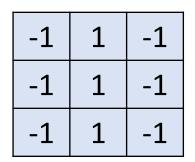
Filter 1

#### stride=1



6 x 6 image





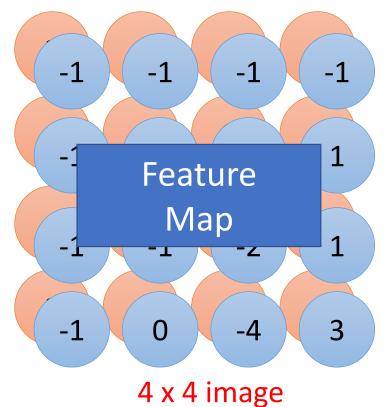
Filter 2

stride=1

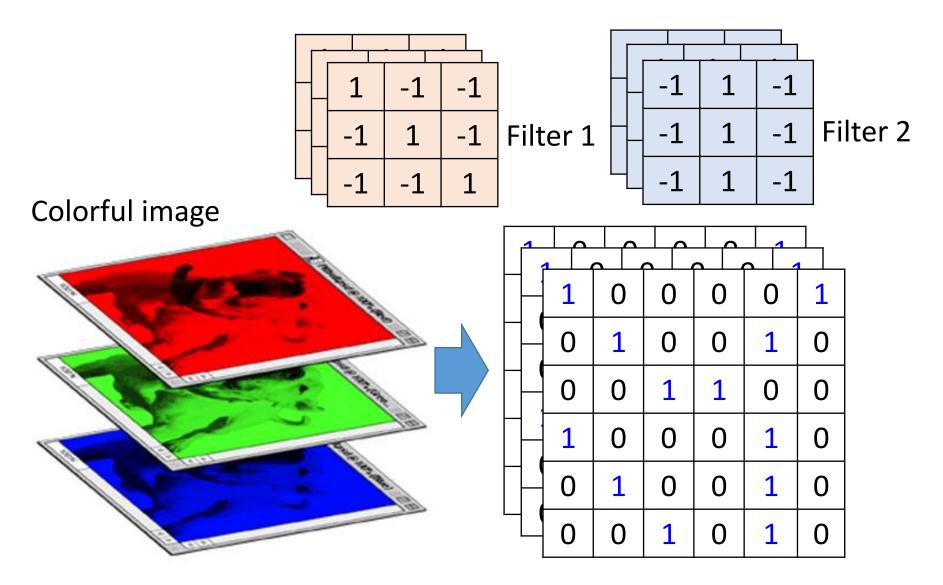
1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0

6 x 6 image

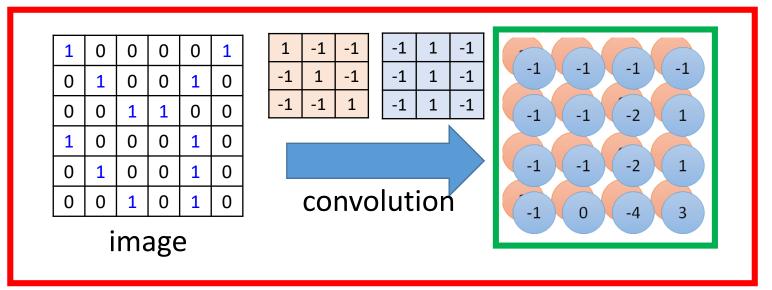
Do the same process for every filter



### CNN – Colorful image

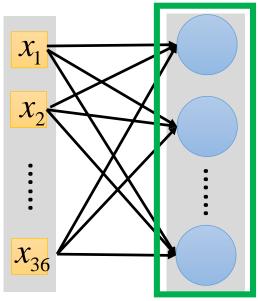


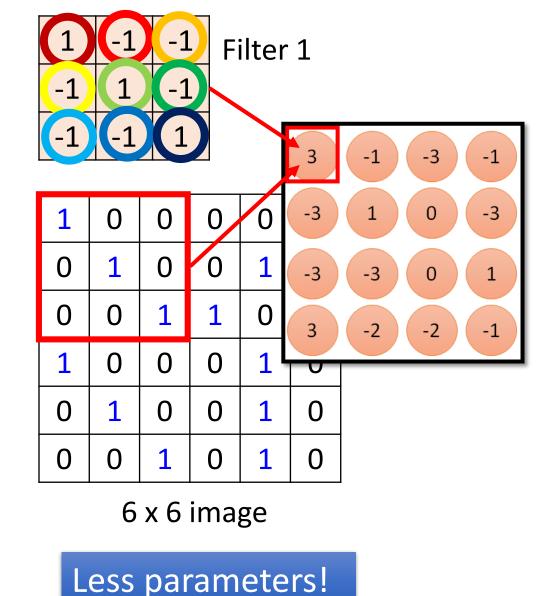
### **Convolution v.s. Fully Connected**

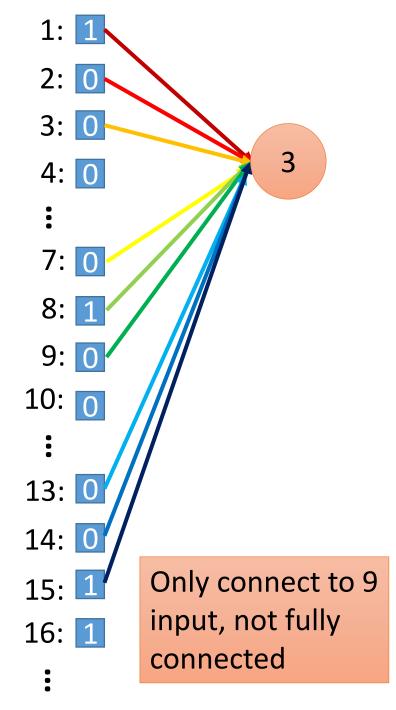


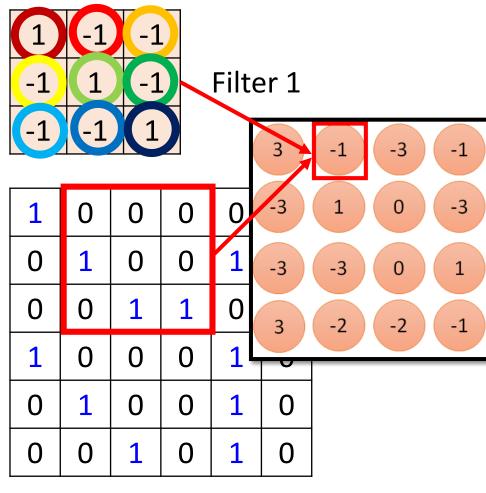
Fullyconnected

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0





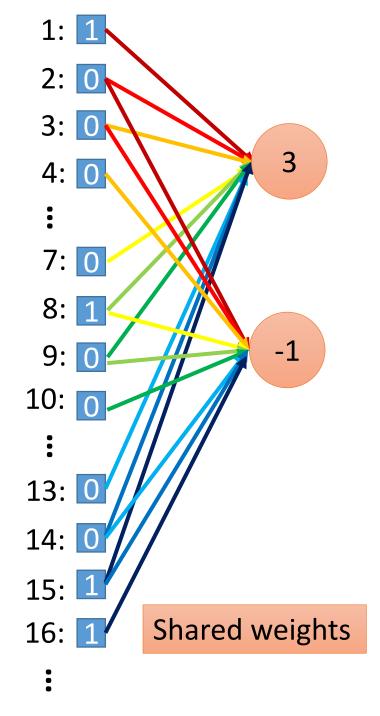


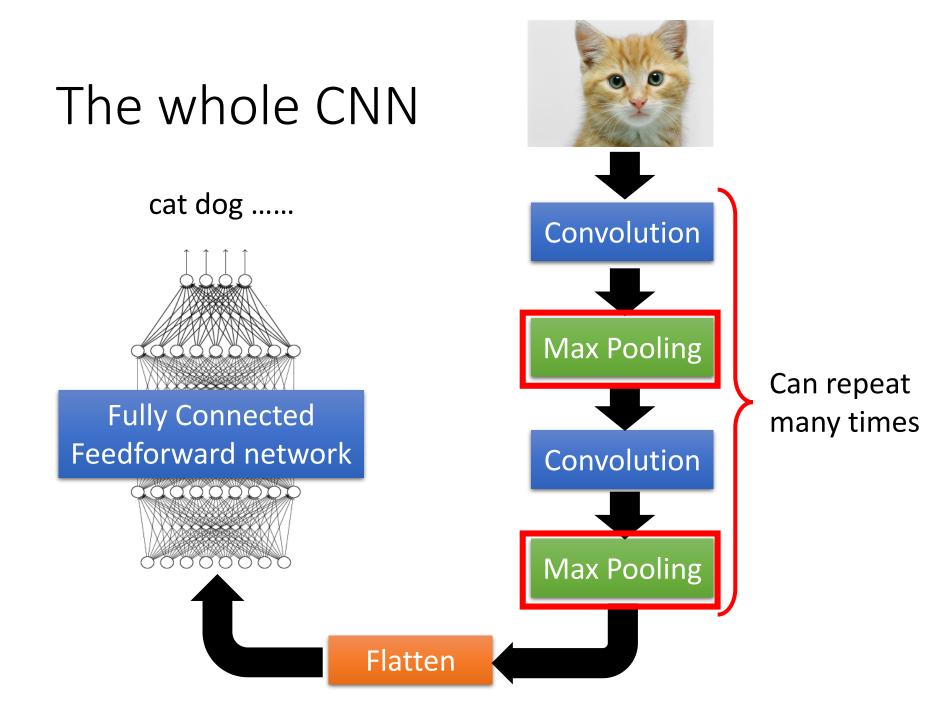


#### 6 x 6 image

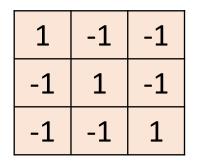
#### Less parameters!

Even less parameters!

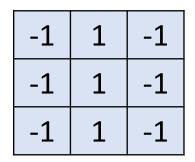




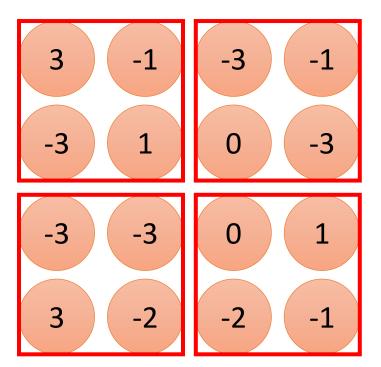
### CNN – Max Pooling

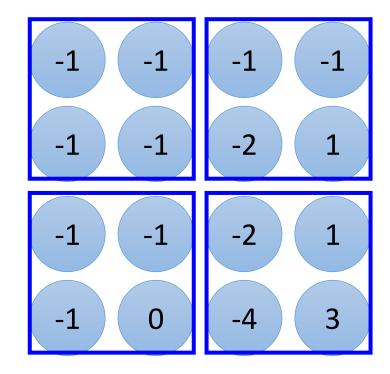




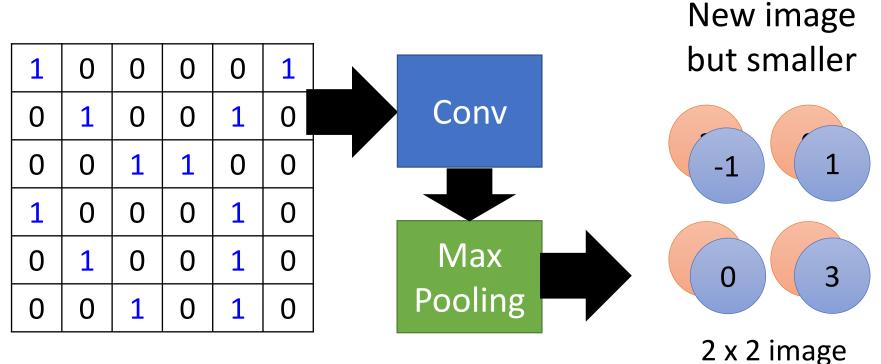


Filter 2



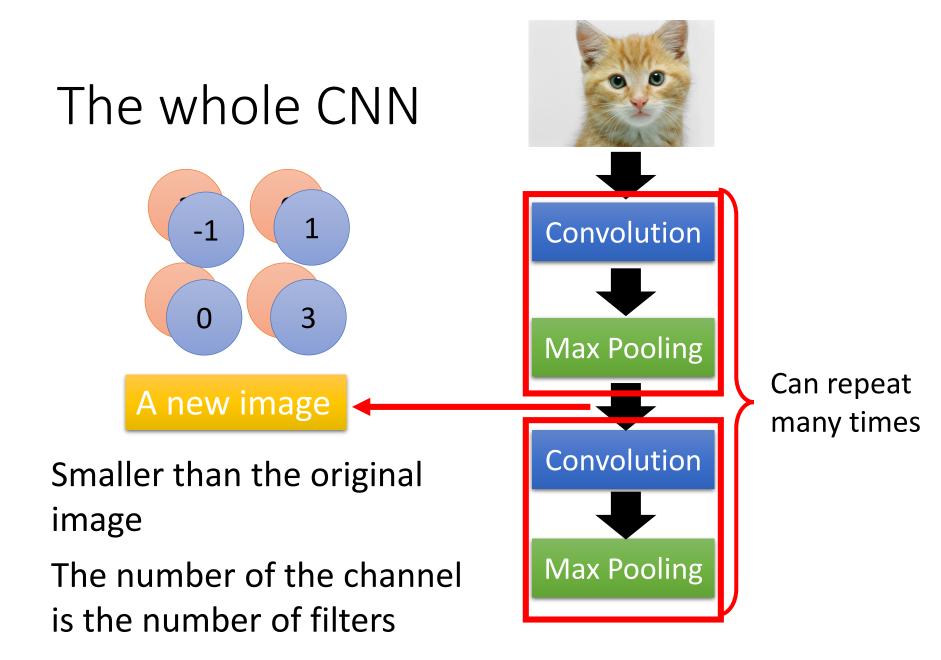


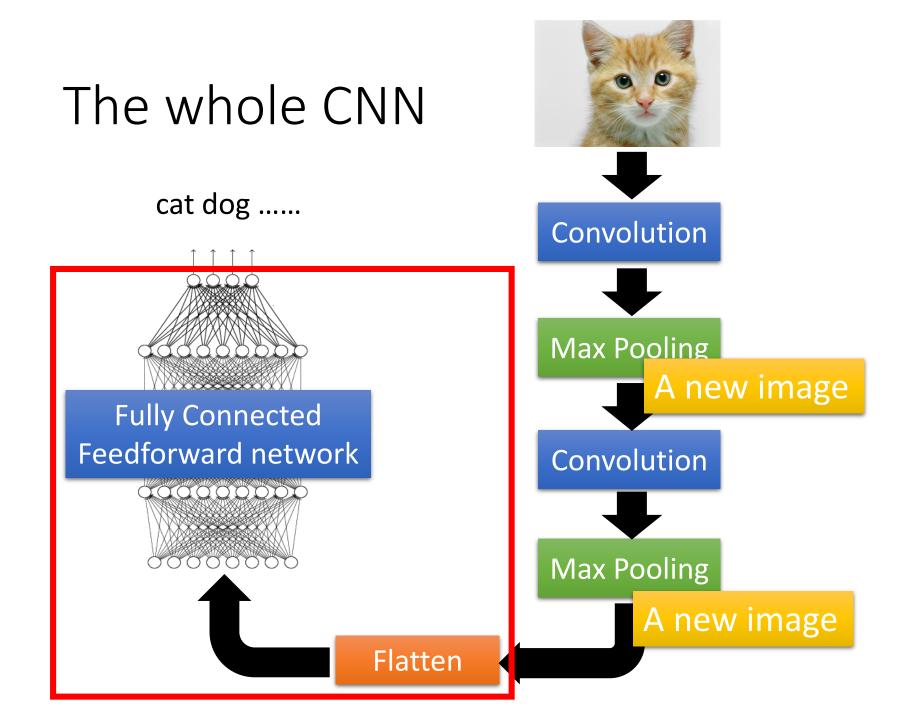
### CNN – Max Pooling

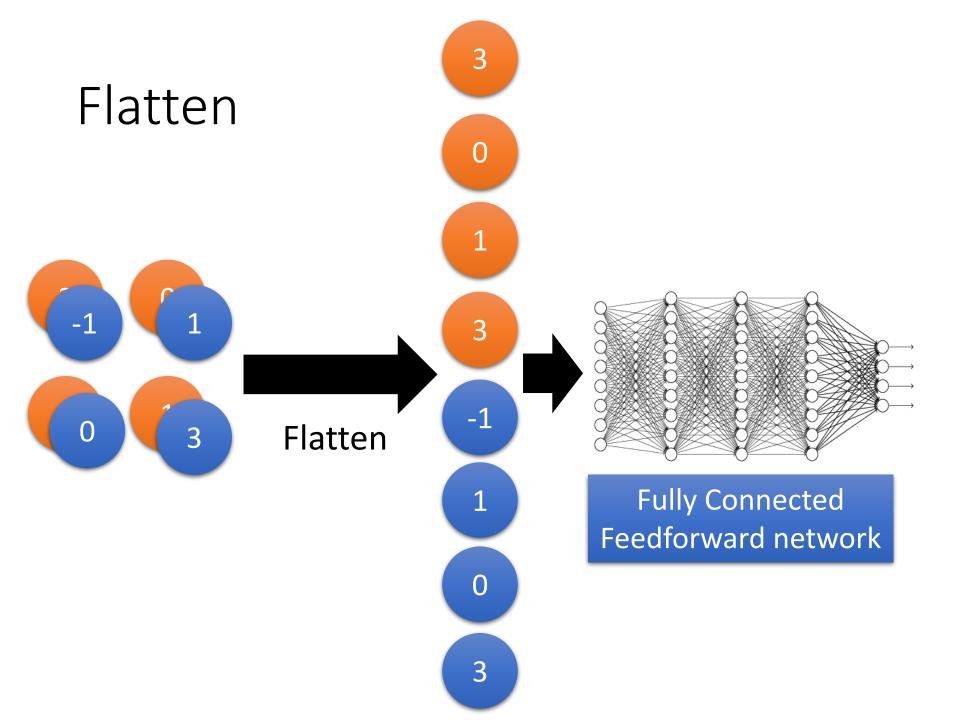


6 x 6 image

Each filter is a channel

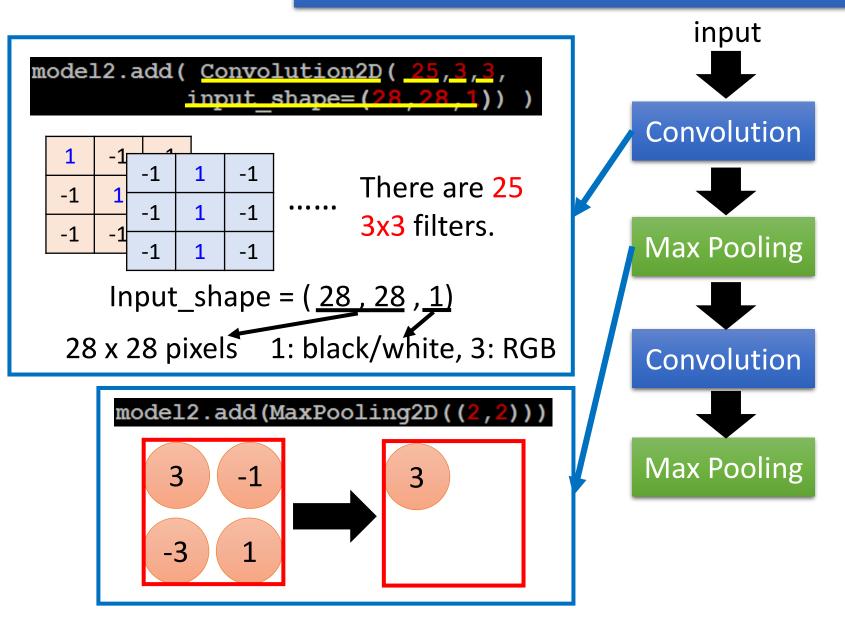






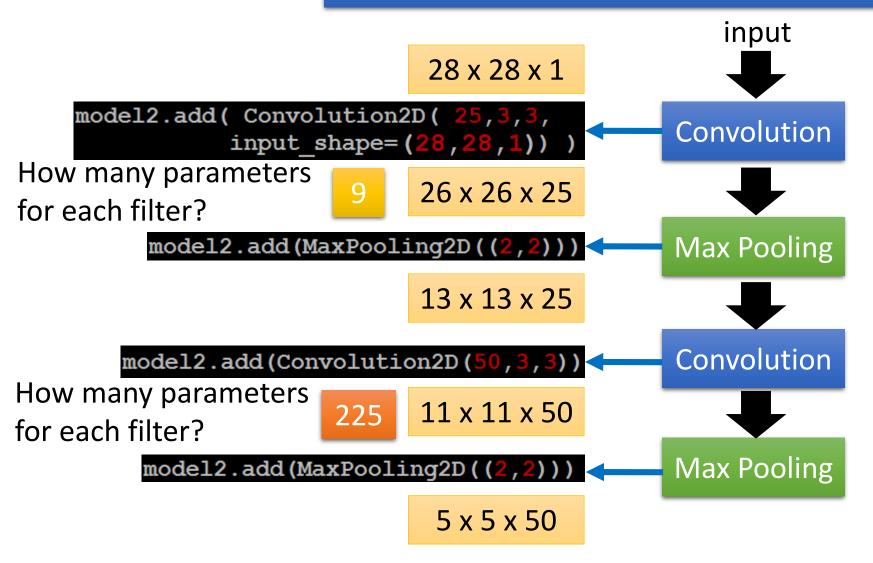
#### **CNN** in Keras

Only modified the *network structure* and *input format (vector -> 3-D tensor)* 



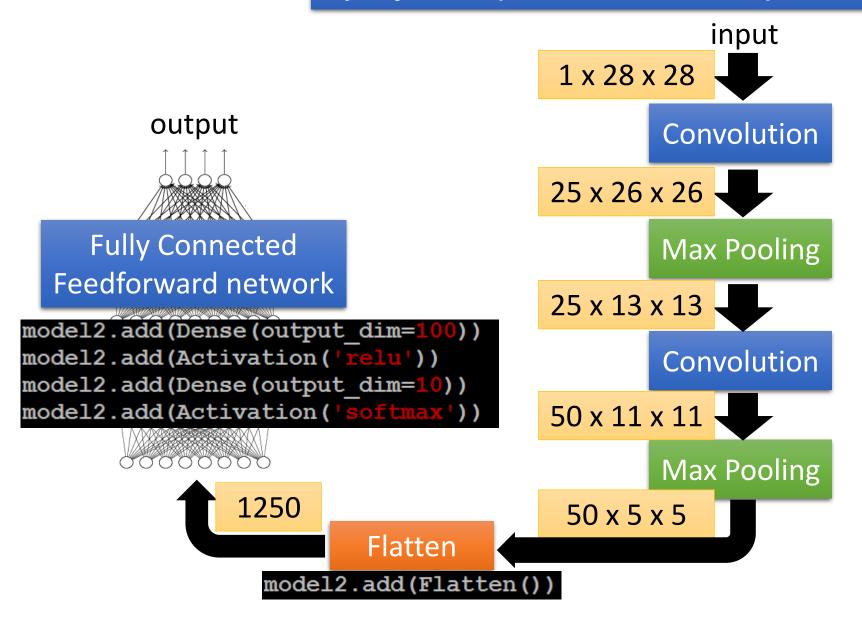
#### **CNN** in Keras

Only modified the *network structure* and *input format (vector -> 3-D tensor)* 





Only modified the *network structure* and *input format (vector -> 3-D tensor)* 



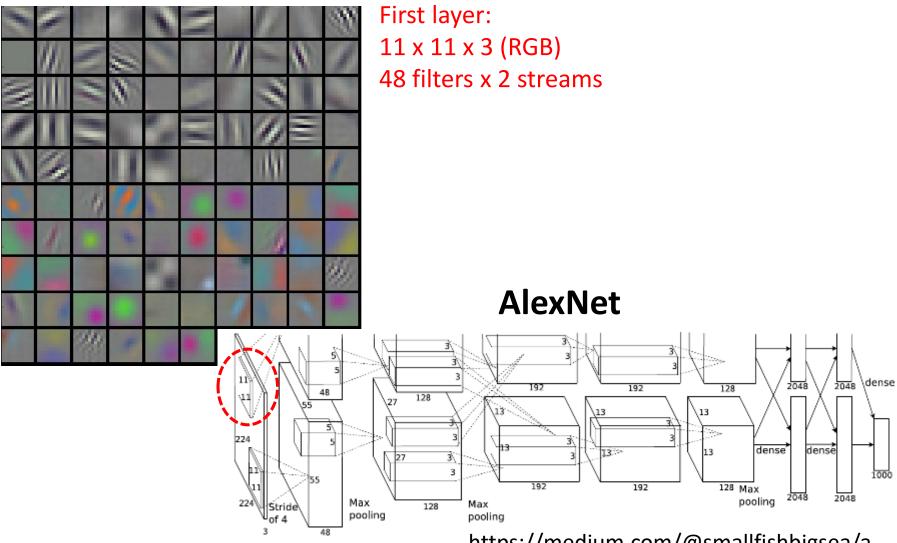
### What does machine learn?



http://newsneakernews.wpengine.netdna-cdn.com/wpcontent/uploads/2016/11/rihanna-puma-creeper-velvet-release-date-02.jpg

## First Convolution Layer

• Typical-looking of filter weights on the trained first layer.

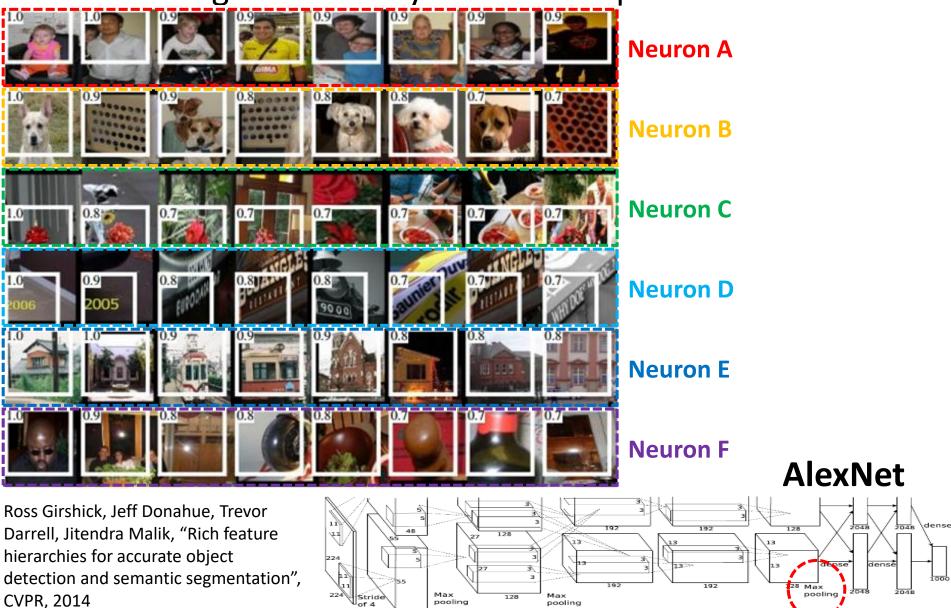


http://cs231n.github.io/understanding-cnn/

https://medium.com/@smallfishbigsea/awalk-through-of-alexnet-6cbd137a5637

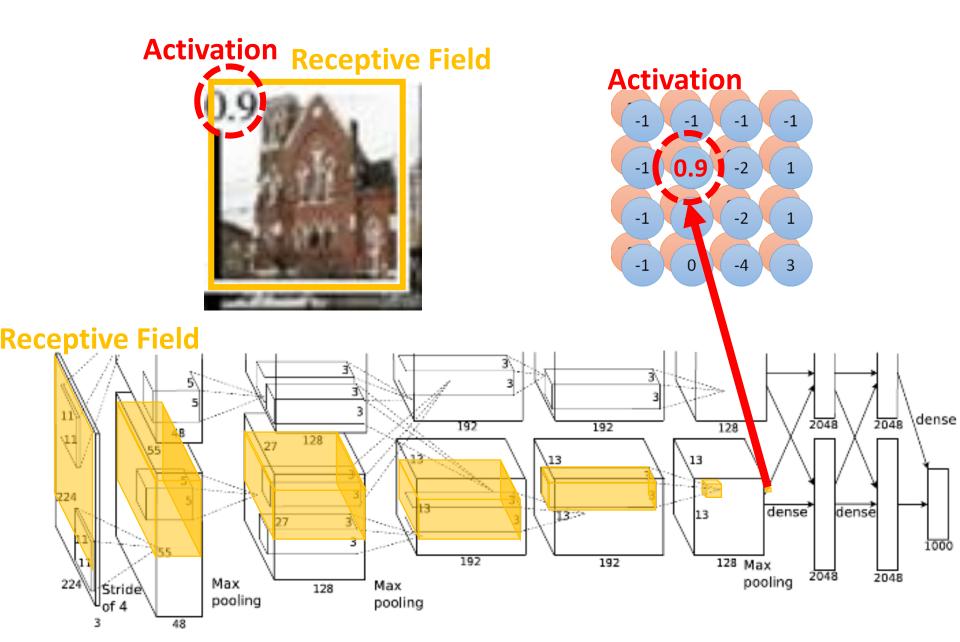
## How about higher layers?

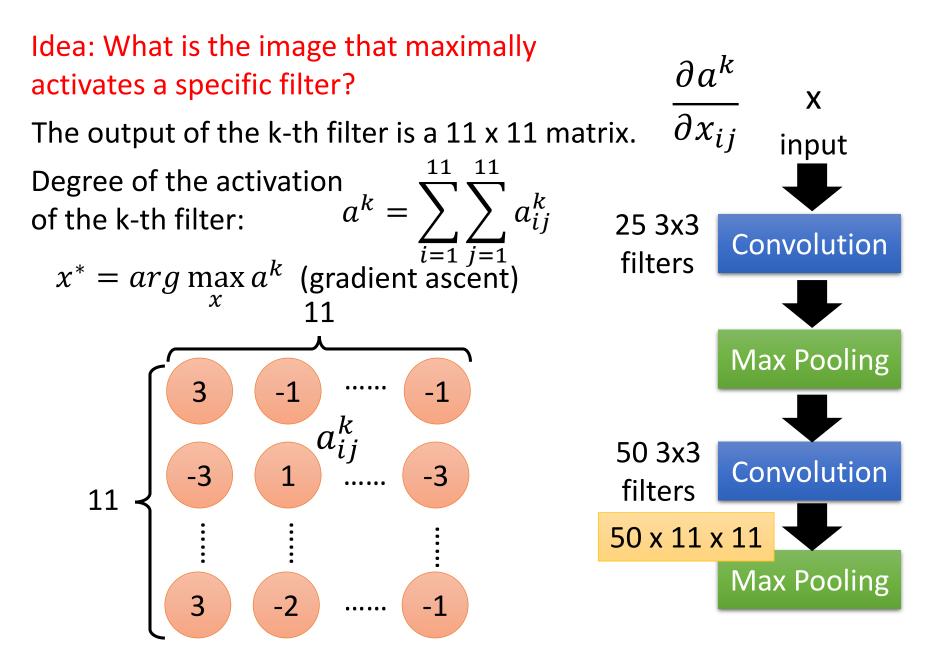
• Which images maximally activates a specific neuron.

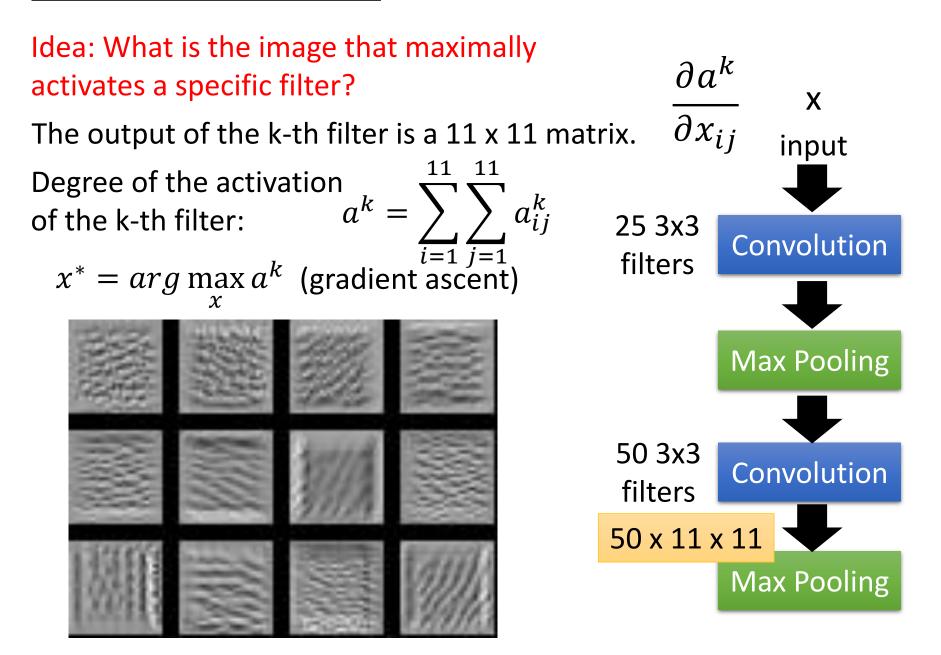


pooling

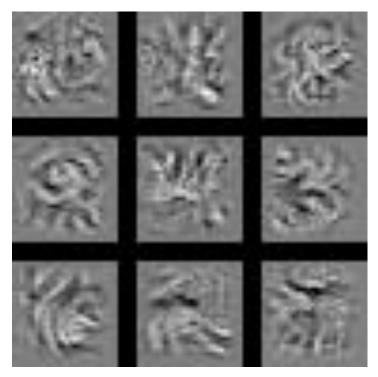
### Activation and Receptive Field



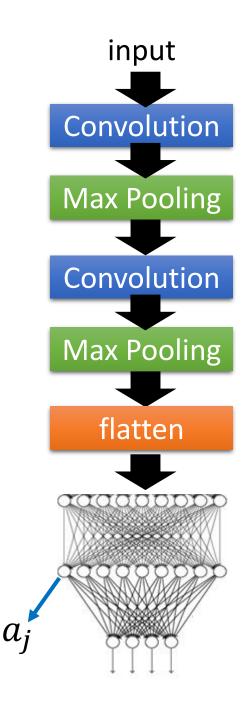


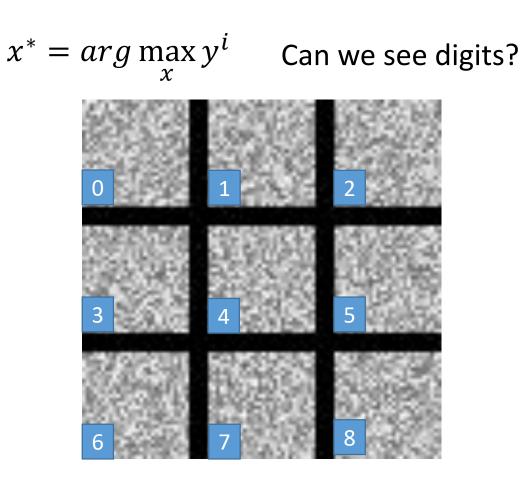


Find an image maximizing the output of neuron:  $x^* = \arg \max_x a^j$ 

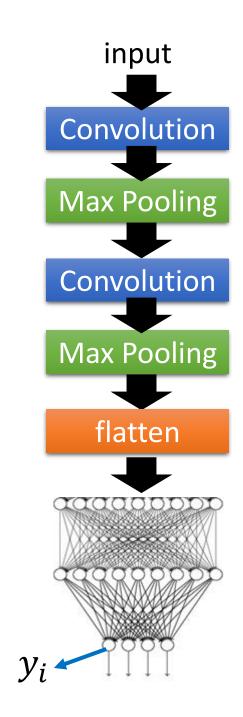


Each figure corresponds to a neuron





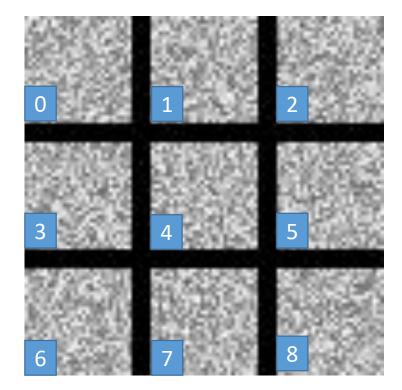
Deep Neural Networks are Easily Fooled https://www.youtube.com/watch?v=M2IebCN9Ht4

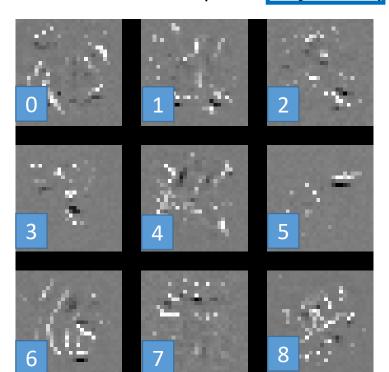


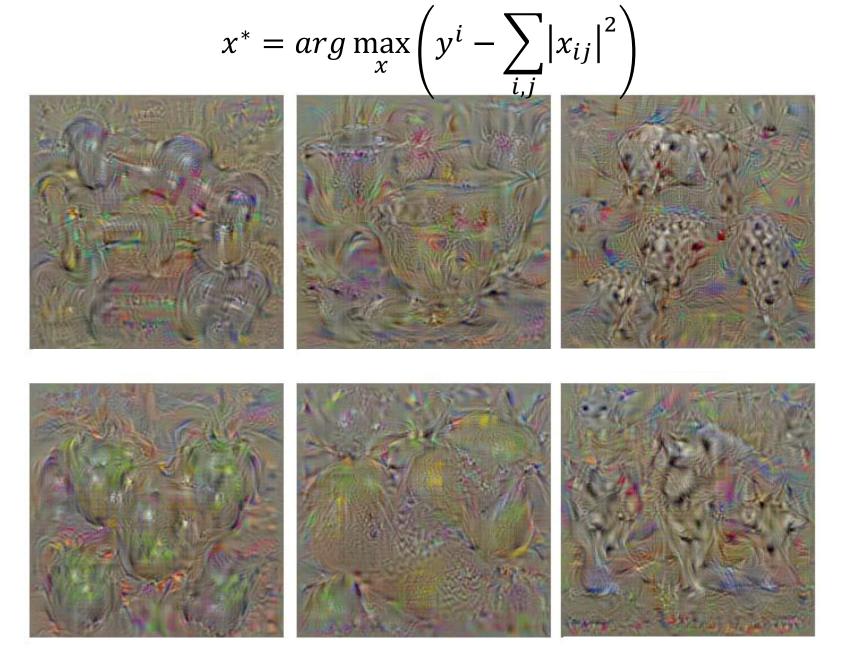
Over all pixel values

$$x^* = \arg \max_x y^i$$

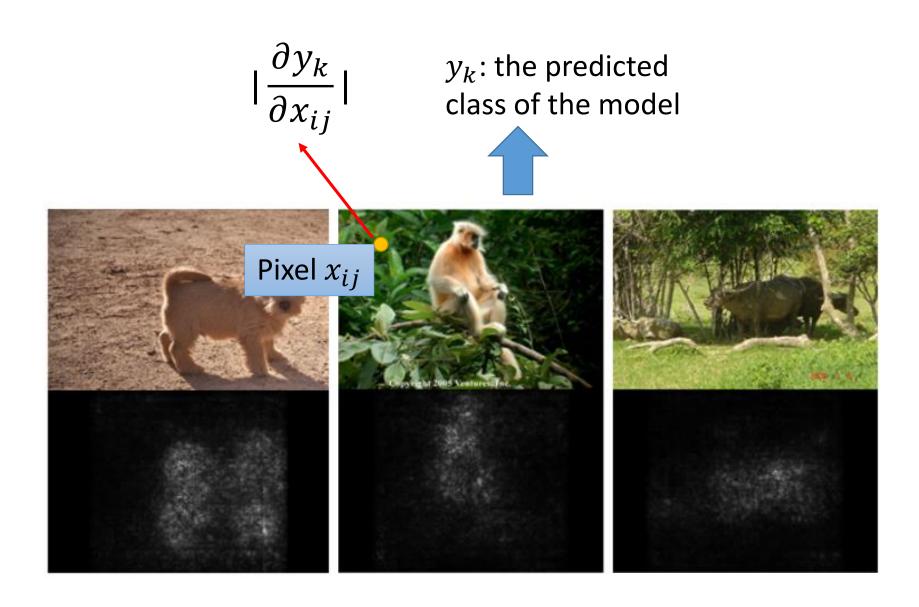
$$x^* = \arg \max_{x} \left( y^i - \sum_{i,j} |x_{ij}| \right)$$







Karen Simonyan, Andrea Vedaldi, Andrew Zisserman, "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR, 2014



Karen Simonyan, Andrea Vedaldi, Andrew Zisserman, "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR, 2014

#### Occlusion sensitivity



Reference: Zeiler, M. D., & Fergus, R. (2014). Visualizing and understanding convolutional networks. In *Computer Vision–ECCV 2014* (pp. 818-833)

## Deep Dream



**CNN** 

3.9

2.3

-1.5

• Given a photo, machine adds what it sees .....



http://deepdreamgenerator.com/

### Deep Dream

• Given a photo, machine adds what it sees ......



http://deepdreamgenerator.com/

# Deep Style

• Given a photo, make its style like famous paintings



https://dreamscopeapp.com/

# Deep Style

• Given a photo, make its style like famous paintings



https://dreamscopeapp.com/

#### Deep Style

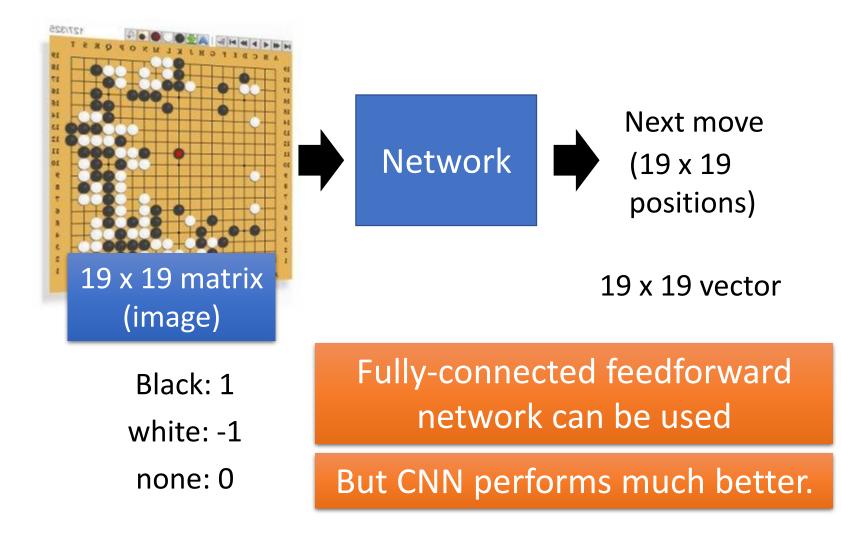
CNN content CNN style CNN  $I_{S}$ 

 $F_i^{\ell}(I)$ : Feature map from filter *i* at layer  $\ell$  computed from image *I* 

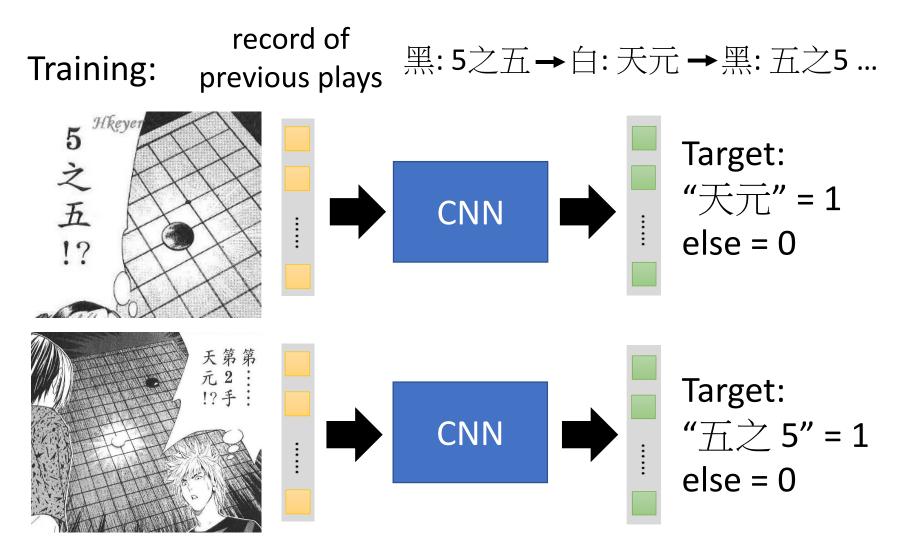
**Content** represented as feature maps  $F_i^{\ell}(I_c)$  $L_{content}(I_m, I_c) = \sum_{\ell} \sum_{i,j} v_{ij}^{\ell} |F_i^{\ell}(I_m) - F_i^{\ell}(I_c)|^2$  $\min_{\mathbf{I}} \alpha L_{content}(\mathbf{I}_{m}, \mathbf{I}_{c}) + \beta L_{style}(\mathbf{I}_{m}, \mathbf{I}_{s})$  $L_{style}(\boldsymbol{I_m}, \boldsymbol{I_s}) = \sum_{\ell} \sum_{i,i} w_{ij}^{\ell} |G_{ij}^{\ell}(\boldsymbol{I_m}) - G_{ij}^{\ell}(\boldsymbol{I_s})|^2$ Style represented as correlation between feature maps  $G_{ii}^{\ell}(\boldsymbol{I}_{\boldsymbol{s}}) = F_{i}^{\ell}(\boldsymbol{I}_{\boldsymbol{s}}) \cdot F_{i}^{\ell}(\boldsymbol{I}_{\boldsymbol{s}})$ 

A Neural Algorithm of Artistic Style https://arxiv.org/abs/1508.06576

## More Application: Playing Go



### More Application: Playing Go



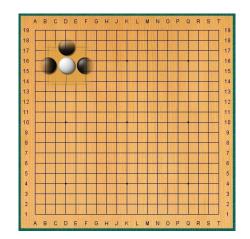
# Why CNN for playing Go?

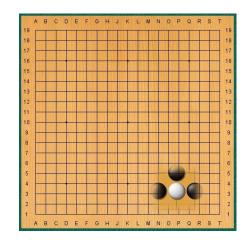
Some patterns are much smaller than the whole image

Alpha Go uses 5 x 5 for first layer



• The same patterns appear in different regions.





# Why CNN for playing Go?

• Subsampling the pixels will not change the object

Max Pooling How to explain this???

**Neural network architecture.** The input to the policy network is a  $19 \times 19 \times 48$ image stack consisting of 48 feature planes. The first hidden layer zero pads the input into a 23  $\times$  23 image, then convolves k filters of kernel size 5  $\times$  5 with stride 1 with the input image and applies a <u>rectifier nonlinearity</u>. Each of the subsequent hidden layers 2 to 12 zero pads the respective previous hidden layer into a  $21 \times 21$ image, then convolves *k* filters of kernel size  $3 \times 3$  with stride 1, again followed by a rectifier nonlinearity. The final layer convolves 1 filter of kernel size  $1 \times 1$ with stride 1 with a different bies for each position and applies a softmax func-tion. The Alpha Go does not use Max Pooling ..... Extended Data Table 3 additionally show the results of training with k = 128, 256 and 384 filters.

## Image Dehazing



Input	DCI	P [8] AOD-Net [	1] DCPDN [28]	GFN [19] EF	PDN [17]	Ours	GT		
Indoor									
	DCP [8]	DehazeNet [5]	AOD-NET [11]	DCPDN [28]	GFN [19]	EPDN [17]	Ours		
PSNR	16.62	21.14	19.06	15.85	22.30	25.06	31.24		
SSIM	0.8179	0.8472	0.8504	0.8175	0.8800	0.9232	0.9719		
Outdoor									
	DCP [8]	DehazeNet [5]	AOD-NET [11]	DCPDN [28]	GFN [19]	EPDN [17]	Ours		
PSNR	19.13	22.46	20.29	19.93	21.55	22.57	23.69		
SSIM	0.8148	0.8514	0.8765	0.8449	0.8444	0.8630	0.9275		



# Image Dehazing Demo

Image Dehazing Preoceess Iec X

← → C △ ① 不安全 | 140.112.18.221:5000

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#### Scene Text Detection/Recognition Demo

#### Scene Text Recognition Demo

瀏覽... 未選擇檔案。

Submit

• image size: 675x900

cropped images



pped mages									
	1 Street	2 Brooke	3 PIER	4 ADRIFT -					
	5 AARKET S	6 TASMANIAI	7 I PRODUCT	8 TRADE					
	9 T SPACE	10 Cafe &	11 Rmint bay						

• 11 text lines:

- 1. street, horizontal
- 2. brooke, horizontal
- 3. pier, horizontal
- 4. adrift, horizontal
- 5. carkets, horizontal
- 6. tasmania, horizontal
- 7. iproduce, horizontal
- 8. trade, horizontal
- 9. tspace, horizontal
- 10. cafers, horizontal
- 11. rmintban, horizontal

• /static/results/4cdb2aa0-df56-11e9-bc49-8b63b82283f5/result.json

This is a demo for the arbitrarily oriented scene text recognition for both horizontal and vertical text.



# Acknowledgment

• 感謝 Guobiao Mo 發現投影片上的打字錯誤