

# Regression

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# Regression: Output a scalar

- Stock Market Forecast

 $f($  $) = \text{Dow Jones Industrial Average at tomorrow}$ 

- Self-driving Car

 $f($  $) = \text{方向盤角度}$ 

- Recommendation

 $f($ 

使用者 A

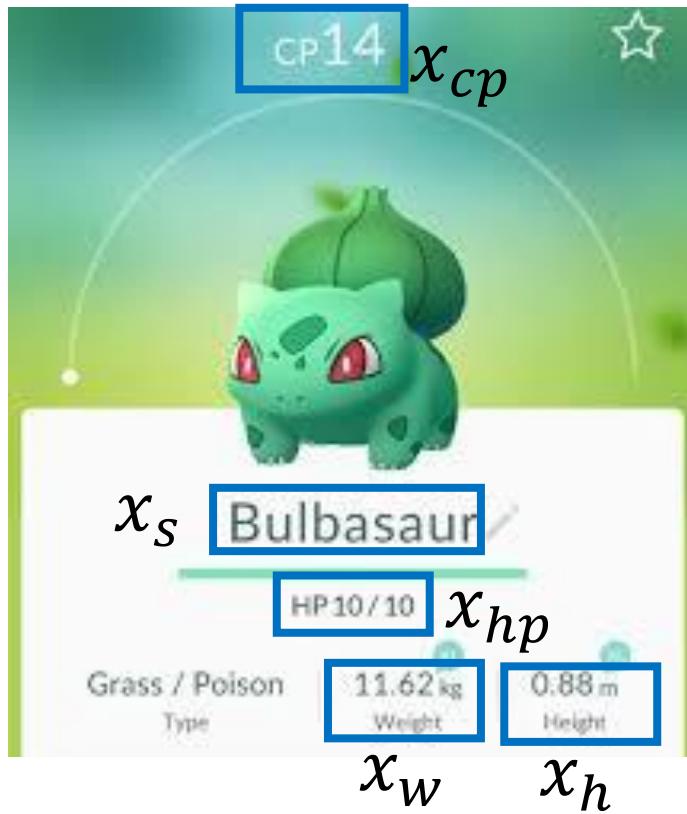
商品 B

 $) =$ 

購買可能性

# Example Application

- Estimating the Combat Power (CP) of a pokemon after evolution

 $f($  $) =$ 

CP after  
evolution

 $y$

# Step 1: Model

$$y = b + w \cdot x_{cp}$$

A set of function

Model

$$f_1, f_2 \dots$$

$f($



Linear model:

$$y = b + \sum w_i x_i$$

w and b are parameters  
(can be any value)

$$f_1: y = 10.0 + 9.0 \cdot x_{cp}$$

$$f_2: y = 9.8 + 9.2 \cdot x_{cp}$$

$$f_3: y = -0.8 - 1.2 \cdot x_{cp}$$

..... infinite

$$x ) = \begin{matrix} \text{CP after evolution} \\ y \end{matrix}$$

$$x_i: x_{cp}, x_{hp}, x_w, x_h \dots$$

feature

$w_i$ : weight, b: bias

# Step 2: Goodness of Function

$$y = b + w \cdot x_{cp}$$

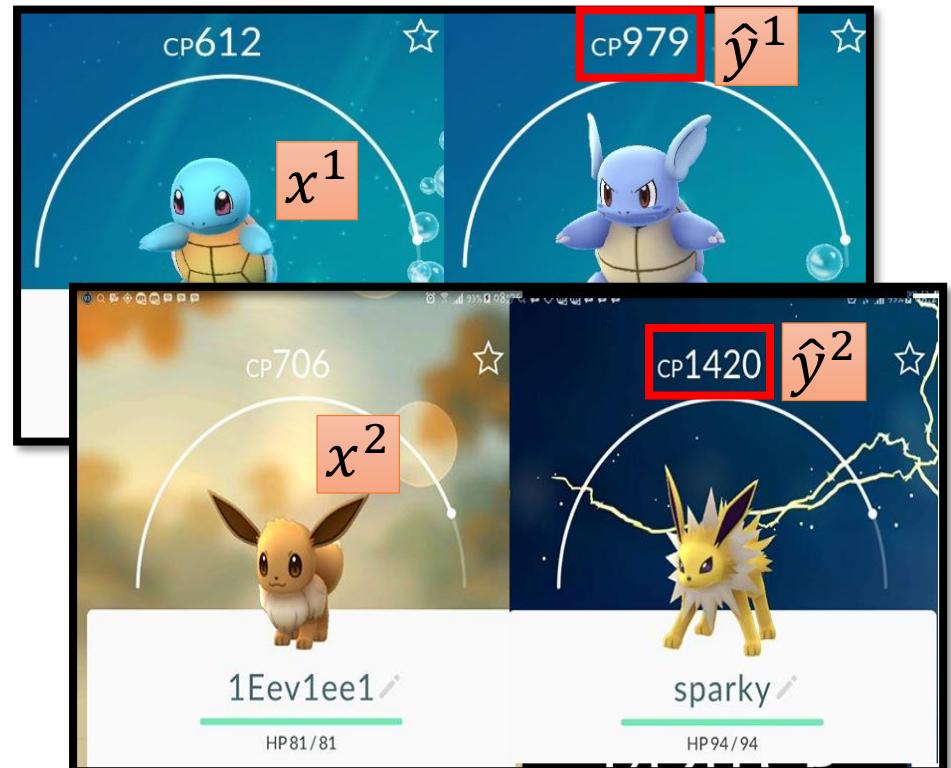
A set of function

Model  
 $f_1, f_2 \dots$

Training Data

function input:

function Output (scalar):



# Step 2: Goodness of Function

Training Data:  
10 pokemons

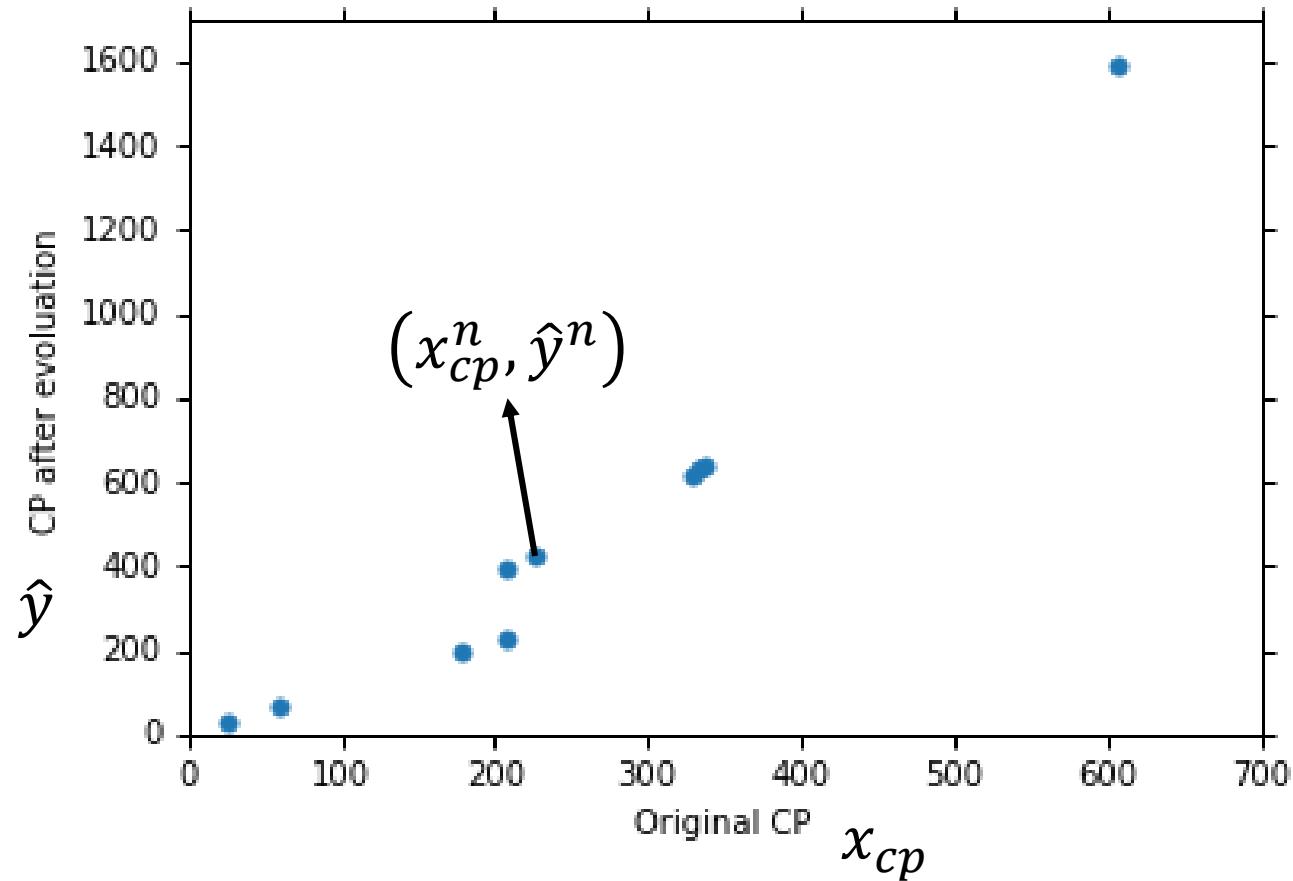
$$(x^1, \hat{y}^1)$$

$$(x^2, \hat{y}^2)$$

⋮

$$(x^{10}, \hat{y}^{10})$$

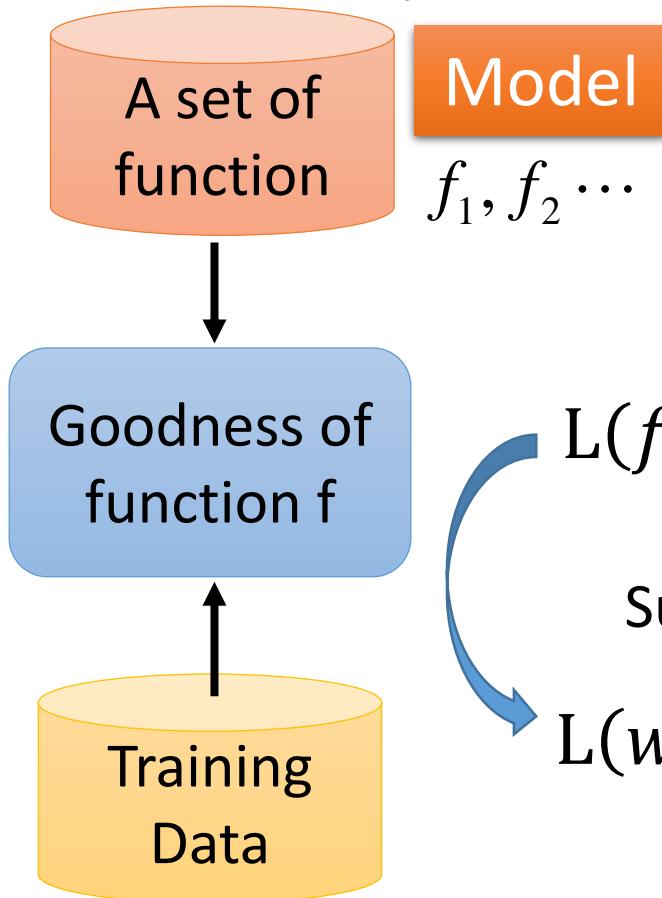
This is real data.



Source: <https://www.openintro.org/stat/data/?data=pokemon>

# Step 2: Goodness of Function

$$y = b + w \cdot x_{cp}$$



Loss function  $L$ :

Input: a function, output:  
how bad it is

$$L(f) = \sum_{n=1}^{10} \left( \hat{y}^n - f(x_{cp}^n) \right)^2$$

Estimation error  
Sum over examples  
Estimated y based on input function

$$L(w, b) = \sum_{n=1}^{10} \left( \hat{y}^n - (b + w \cdot x_{cp}^n) \right)^2$$

# Step 2: Goodness of Function

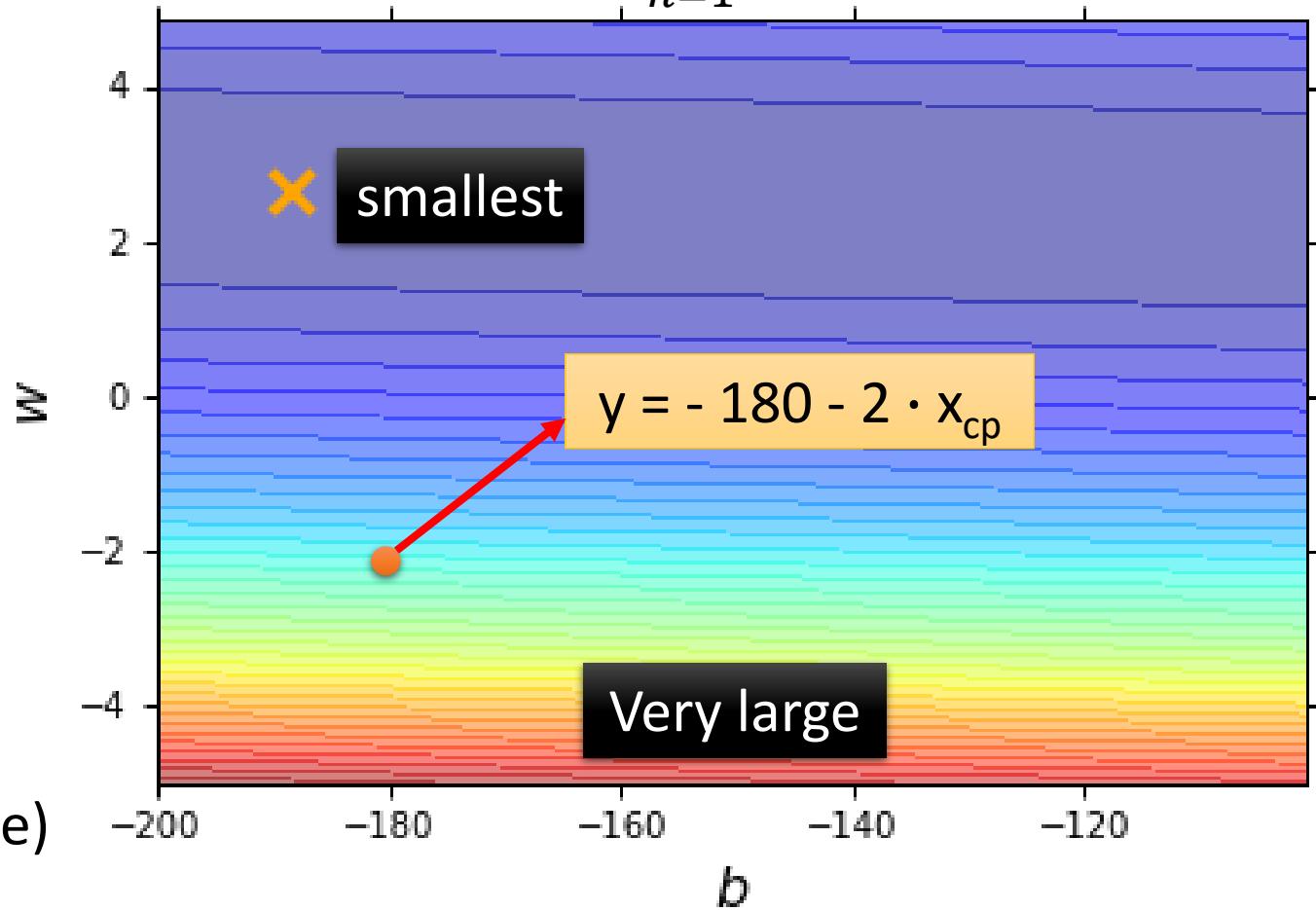
- Loss Function

Each point in the figure is a function

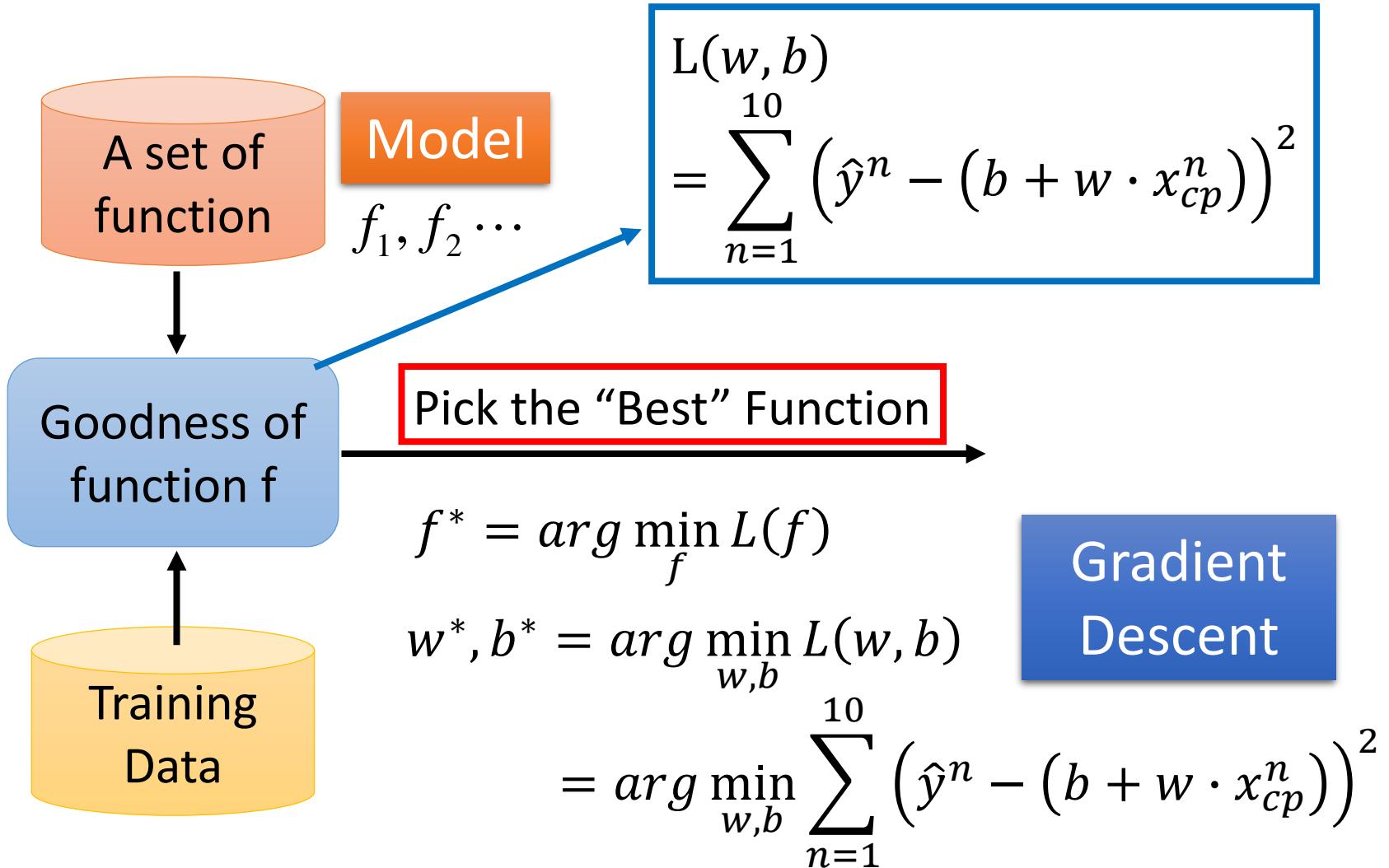
The color represents  $L(w, b)$ .

(true example)

$$L(w, b) = \sum_{n=1}^{10} (\hat{y}^n - (b + w \cdot x_{cp}^n))^2$$



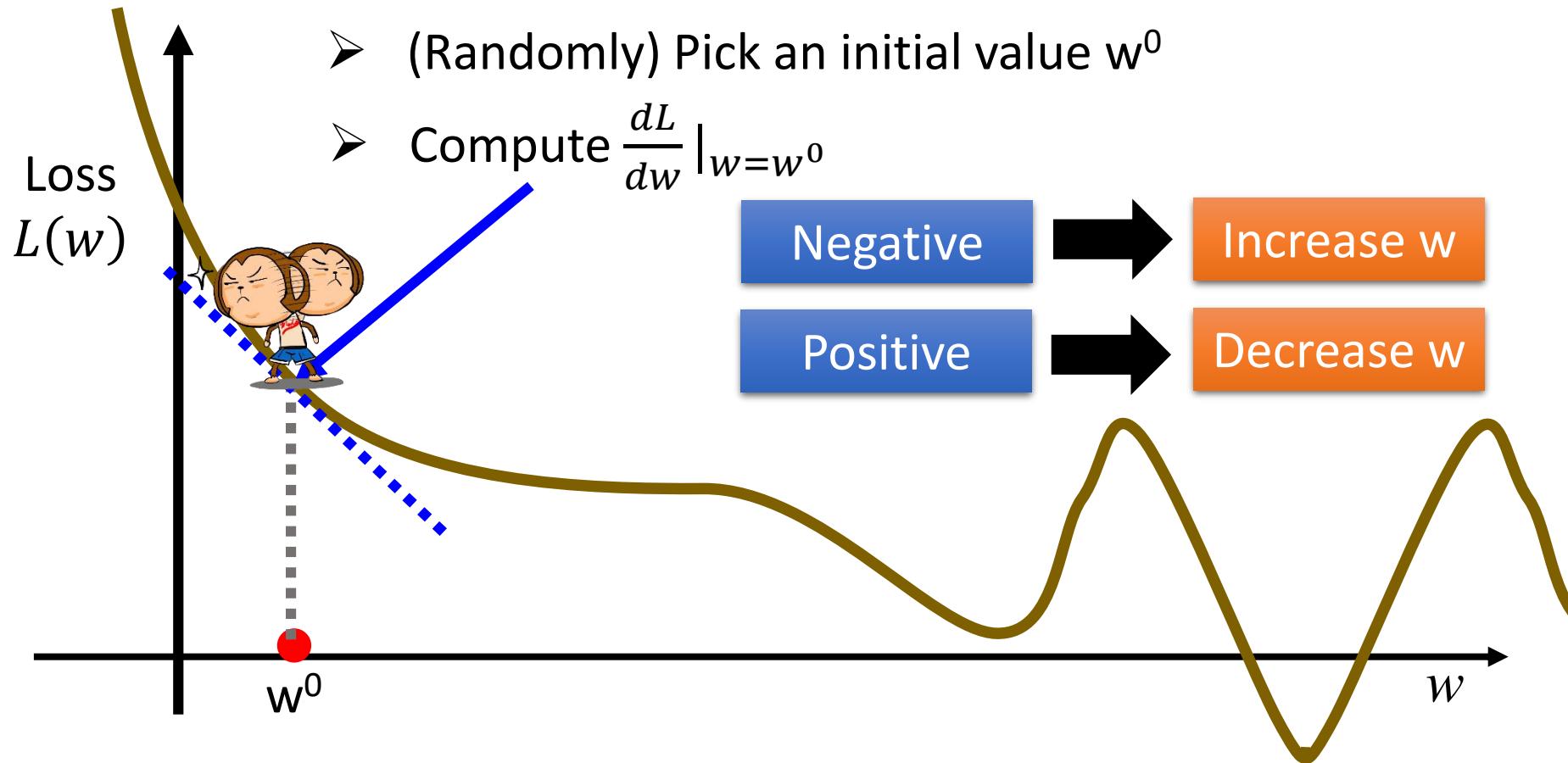
# Step 3: Best Function



# Step 3: Gradient Descent

$$w^* = \arg \min_w L(w)$$

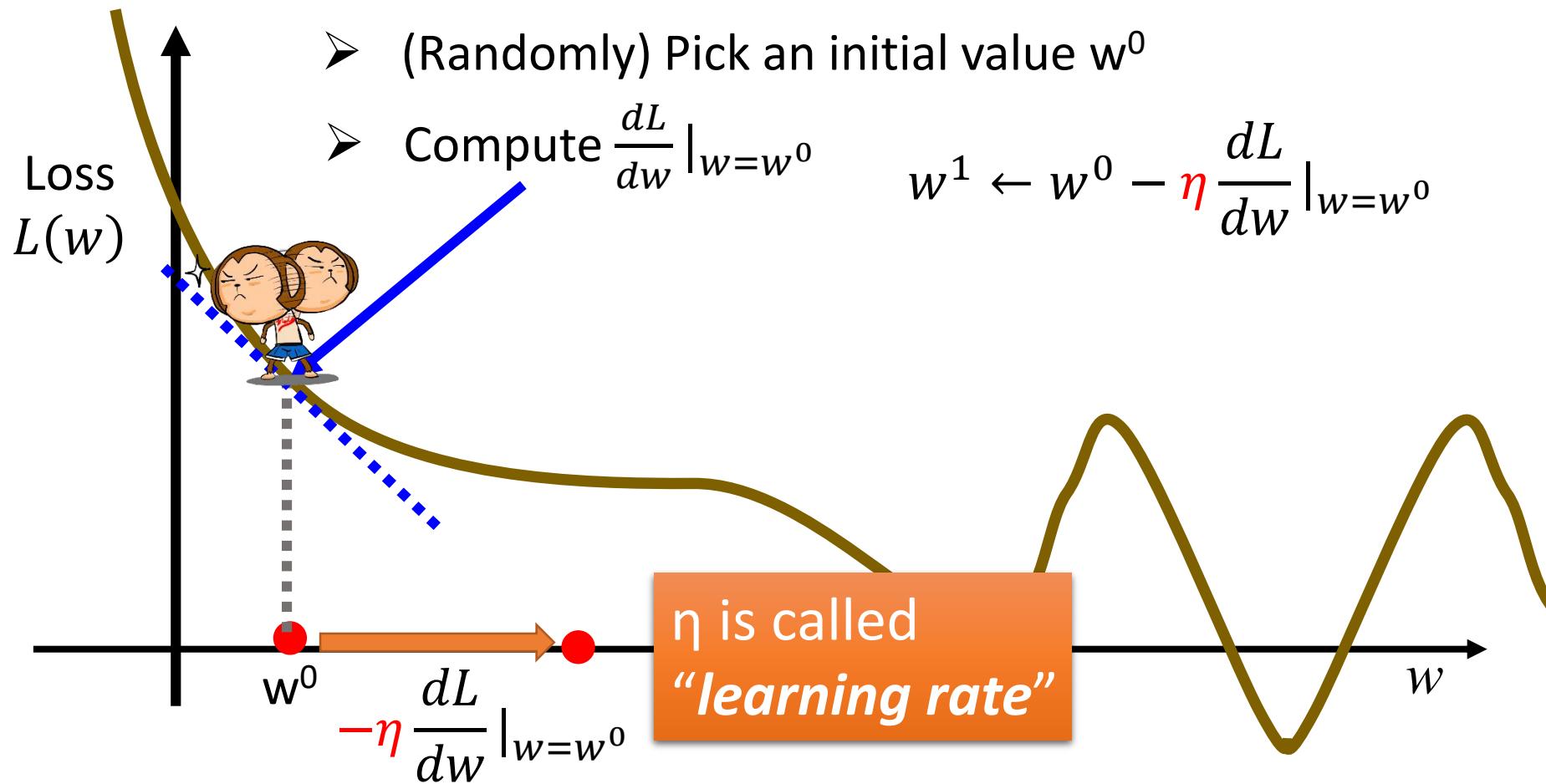
- Consider loss function  $L(w)$  with one parameter  $w$ :



# Step 3: Gradient Descent

$$w^* = \arg \min_w L(w)$$

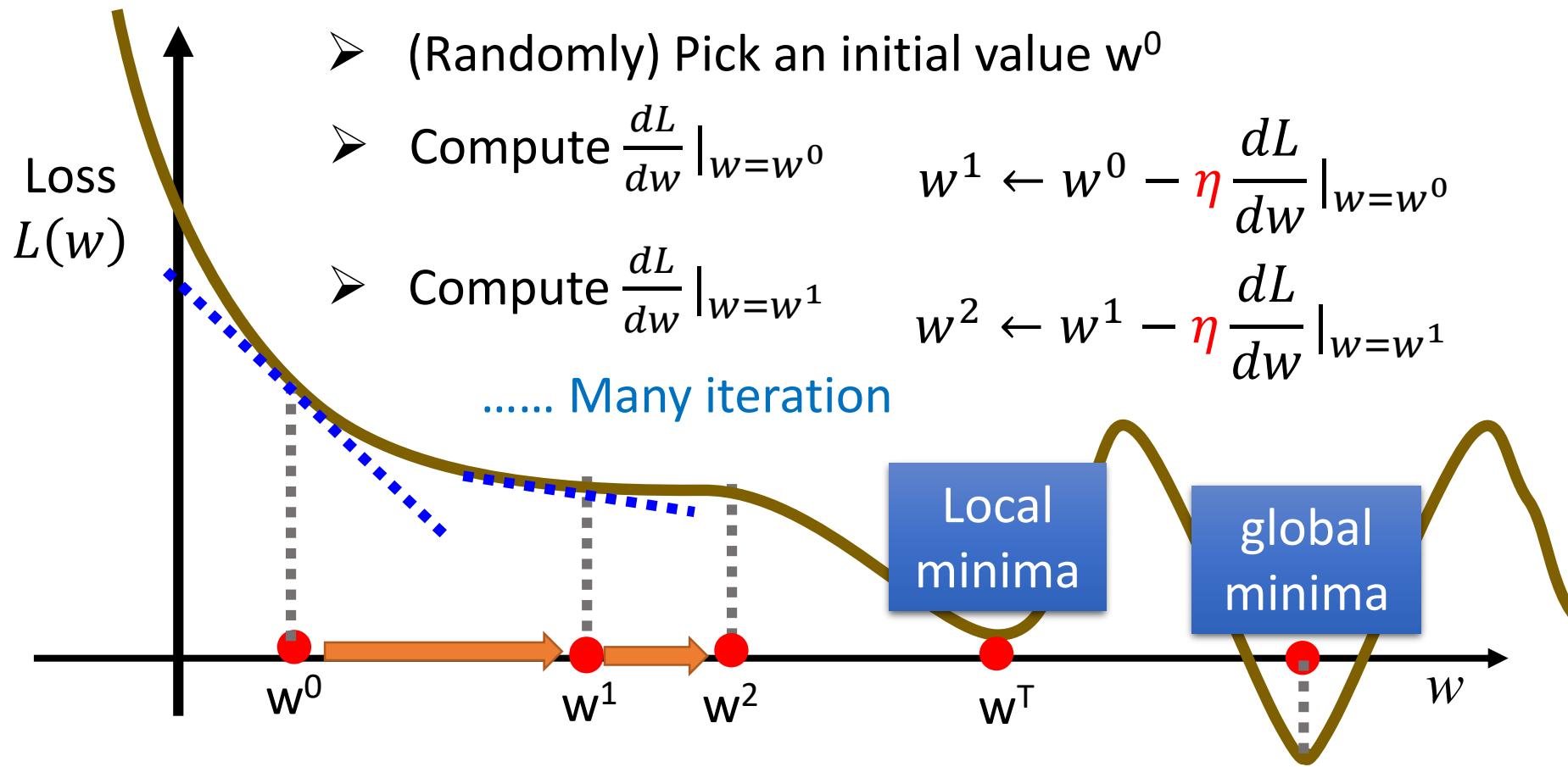
- Consider loss function  $L(w)$  with one parameter  $w$ :



# Step 3: Gradient Descent

$$w^* = \arg \min_w L(w)$$

- Consider loss function  $L(w)$  with one parameter  $w$ :



$$\begin{bmatrix} \frac{\partial L}{\partial w} \\ \frac{\partial L}{\partial b} \end{bmatrix}$$

## Step 3: Gradient Descent

gradient

- How about two parameters?  $w^*, b^* = \arg \min_{w,b} L(w, b)$

➤ (Randomly) Pick an initial value  $w^0, b^0$

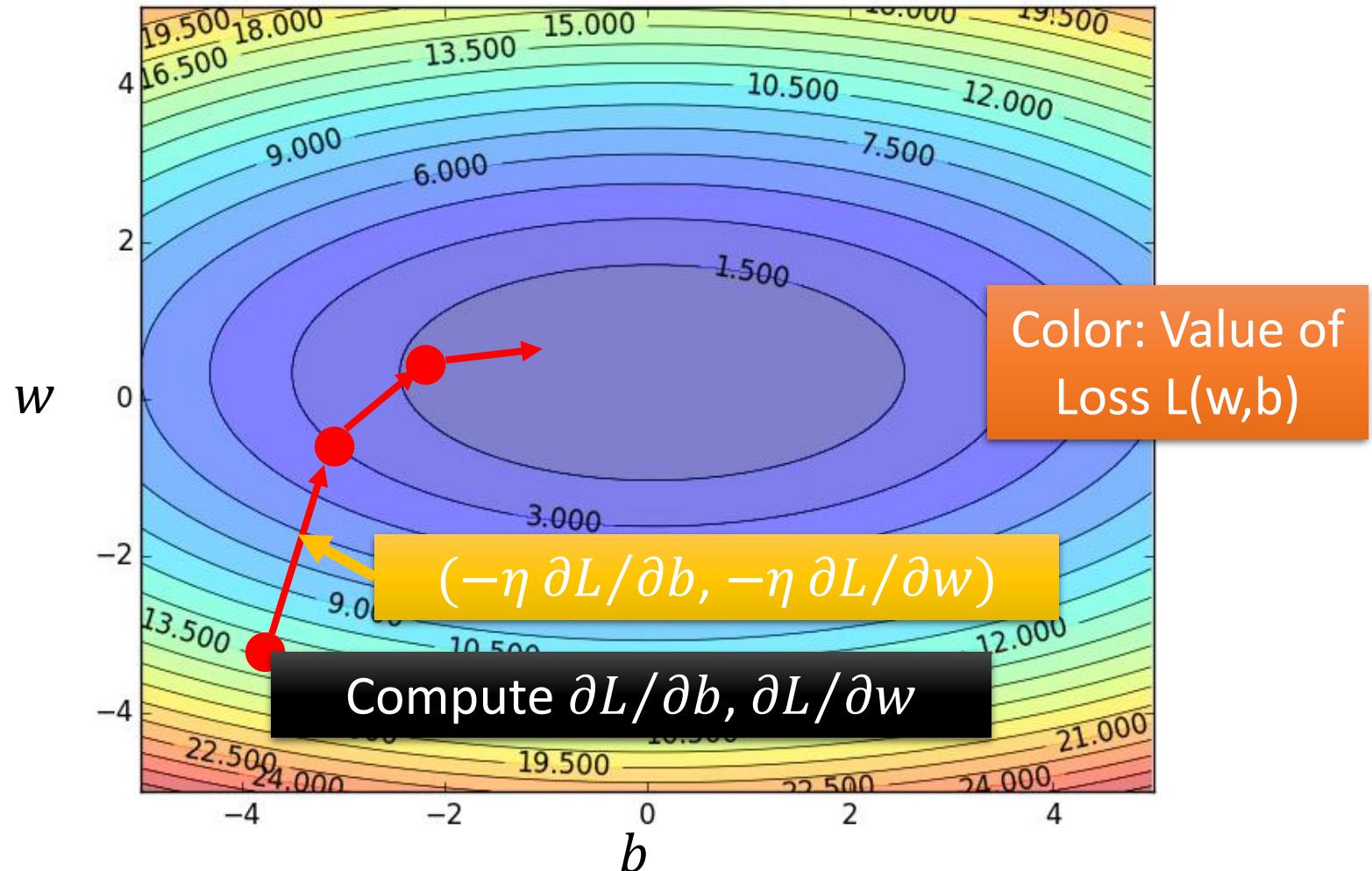
➤ Compute  $\frac{\partial L}{\partial w} |_{w=w^0, b=b^0}, \frac{\partial L}{\partial b} |_{w=w^0, b=b^0}$

$$w^1 \leftarrow w^0 - \eta \frac{\partial L}{\partial w} |_{w=w^0, b=b^0} \quad b^1 \leftarrow b^0 - \eta \frac{\partial L}{\partial b} |_{w=w^0, b=b^0}$$

➤ Compute  $\frac{\partial L}{\partial w} |_{w=w^1, b=b^1}, \frac{\partial L}{\partial b} |_{w=w^1, b=b^1}$

$$w^2 \leftarrow w^1 - \eta \frac{\partial L}{\partial w} |_{w=w^1, b=b^1} \quad b^2 \leftarrow b^1 - \eta \frac{\partial L}{\partial b} |_{w=w^1, b=b^1}$$

# Step 3: Gradient Descent



# Step 3: Gradient Descent

- When solving:

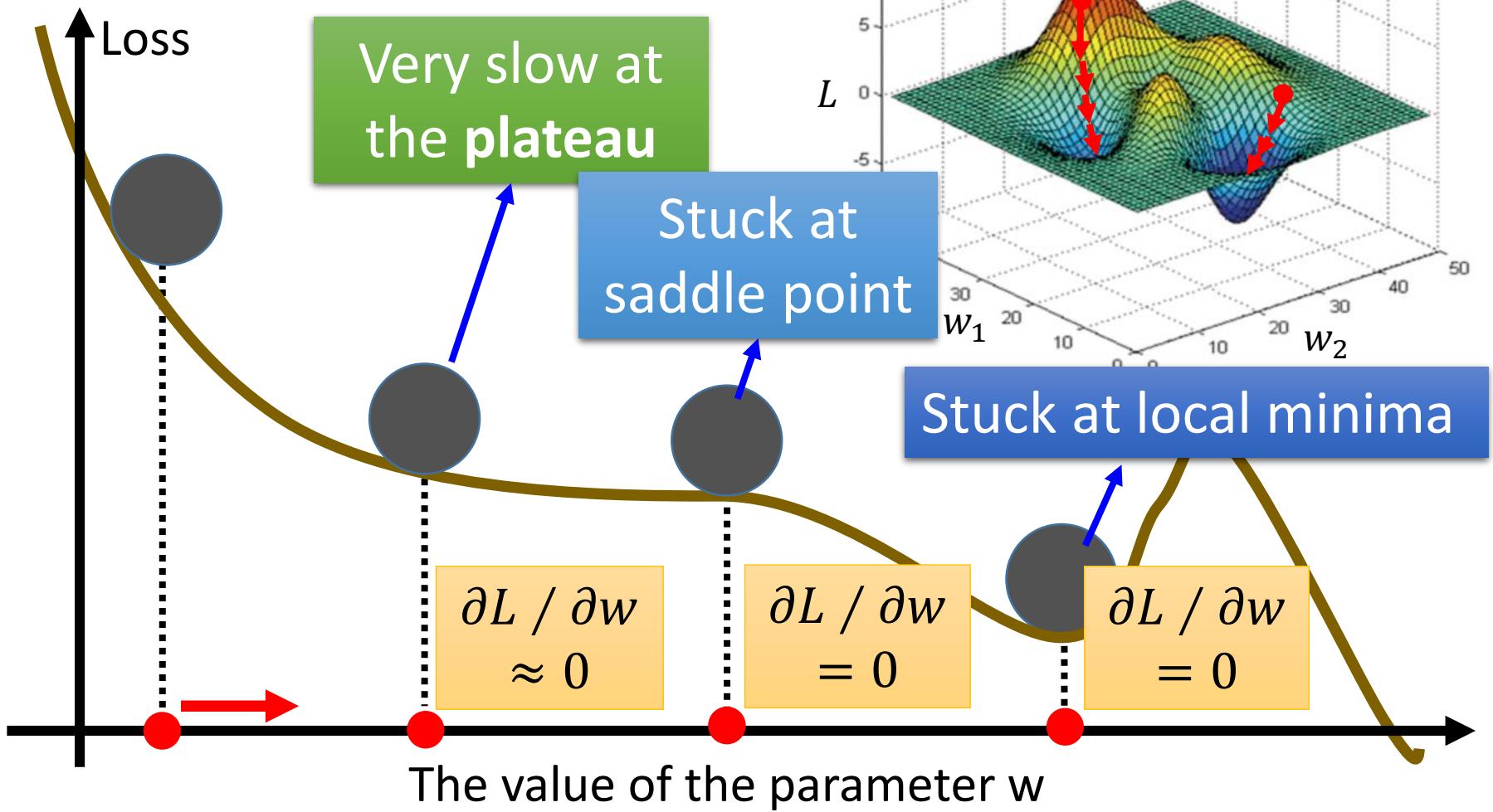
$$\theta^* = \arg \max_{\theta} L(\theta) \quad \text{by gradient descent}$$

- Each time we update the parameters, we obtain  $\theta$  that makes  $L(\theta)$  smaller.

$$L(\theta^0) > L(\theta^1) > L(\theta^2) > \dots$$

Is this statement correct?

# Step 3: Gradient Descent



# Step 3: Gradient Descent

- Formulation of  $\partial L / \partial w$  and  $\partial L / \partial b$

$$L(w, b) = \sum_{n=1}^{10} \left( \hat{y}^n - \left( b + \underline{w \cdot x_{cp}^n} \right) \right)^2$$

$$\frac{\partial L}{\partial w} = ? \sum_{n=1}^{10} 2 \left( \hat{y}^n - \left( b + w \cdot x_{cp}^n \right) \right)$$

$$\frac{\partial L}{\partial b} = ?$$

# Step 3: Gradient Descent

- Formulation of  $\partial L / \partial w$  and  $\partial L / \partial b$

$$L(w, b) = \sum_{n=1}^{10} \left( \hat{y}^n - \underline{(b + w \cdot x_{cp}^n)} \right)^2$$

$$\frac{\partial L}{\partial w} = ? \sum_{n=1}^{10} 2 \left( \hat{y}^n - (b + w \cdot x_{cp}^n) \right) (-x_{cp}^n)$$

$$\frac{\partial L}{\partial b} = ? \sum_{n=1}^{10} 2 \left( \hat{y}^n - (b + w \cdot x_{cp}^n) \right)$$

# How's the results?

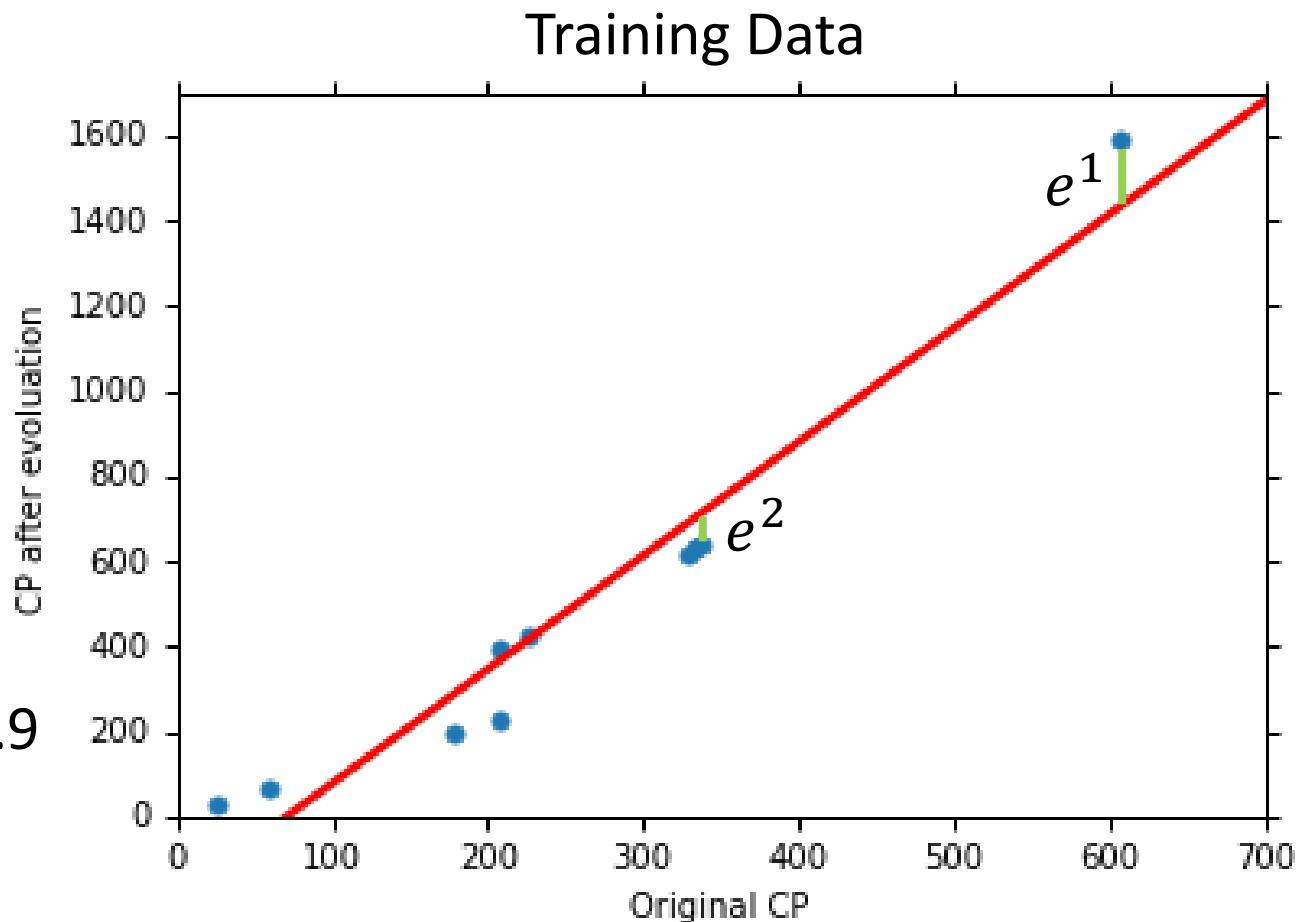
$$y = b + w \cdot x_{cp}$$

$$b = -188.4$$

$$w = 2.7$$

Average Error on  
Training Data

$$= \frac{1}{10} \sum_{n=1}^{10} e^n = 31.9$$



# How's the results? - Generalization

What we really care about is the error on new data (testing data)

$$y = b + w \cdot x_{cp}$$

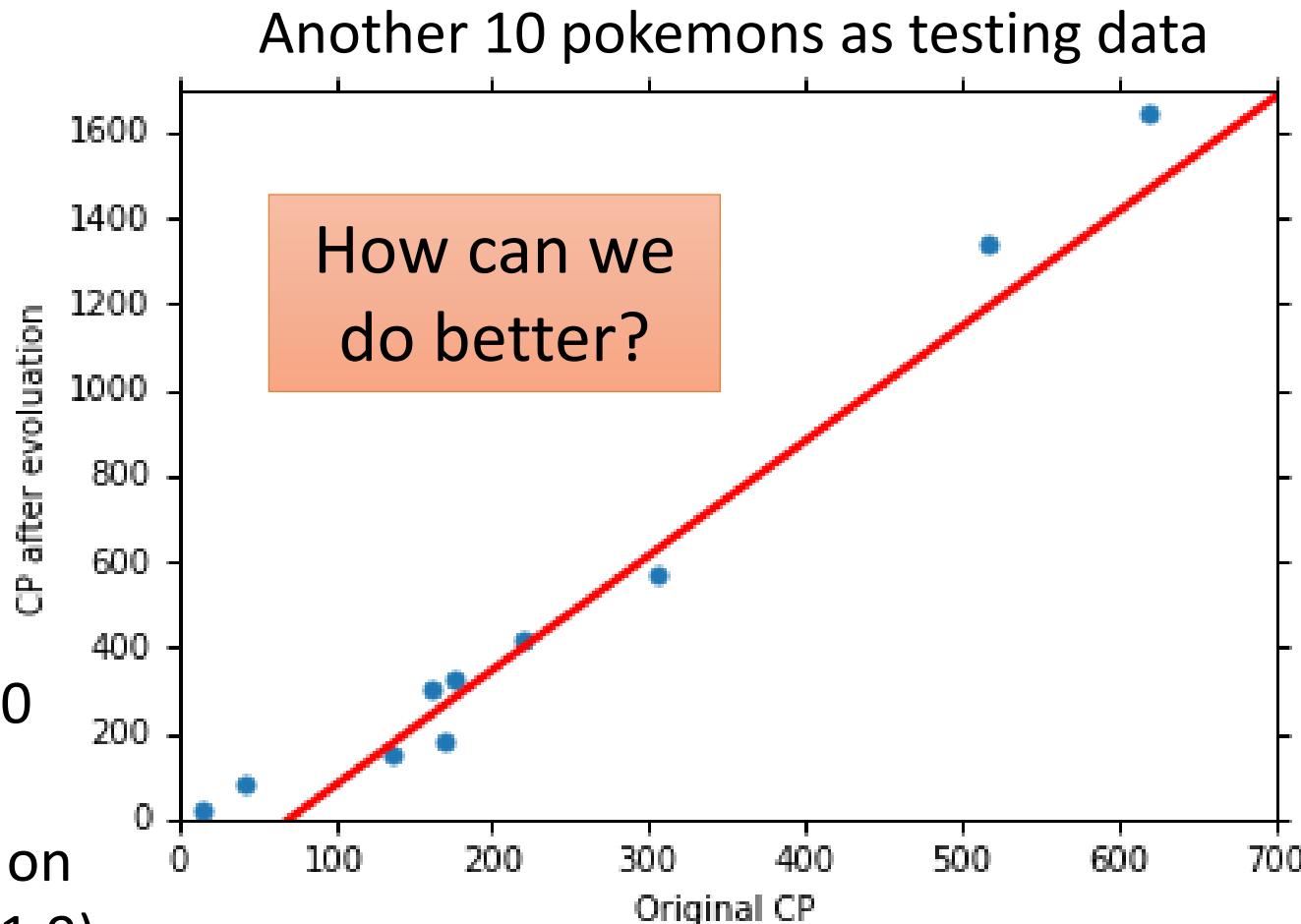
$$b = -188.4$$

$$w = 2.7$$

Average Error on Testing Data

$$= \frac{1}{10} \sum_{n=1}^{10} e^n = 35.0$$

> Average Error on Training Data (31.9)



## Selecting another Model

$$y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2$$

### Best Function

$$b = -10.3$$

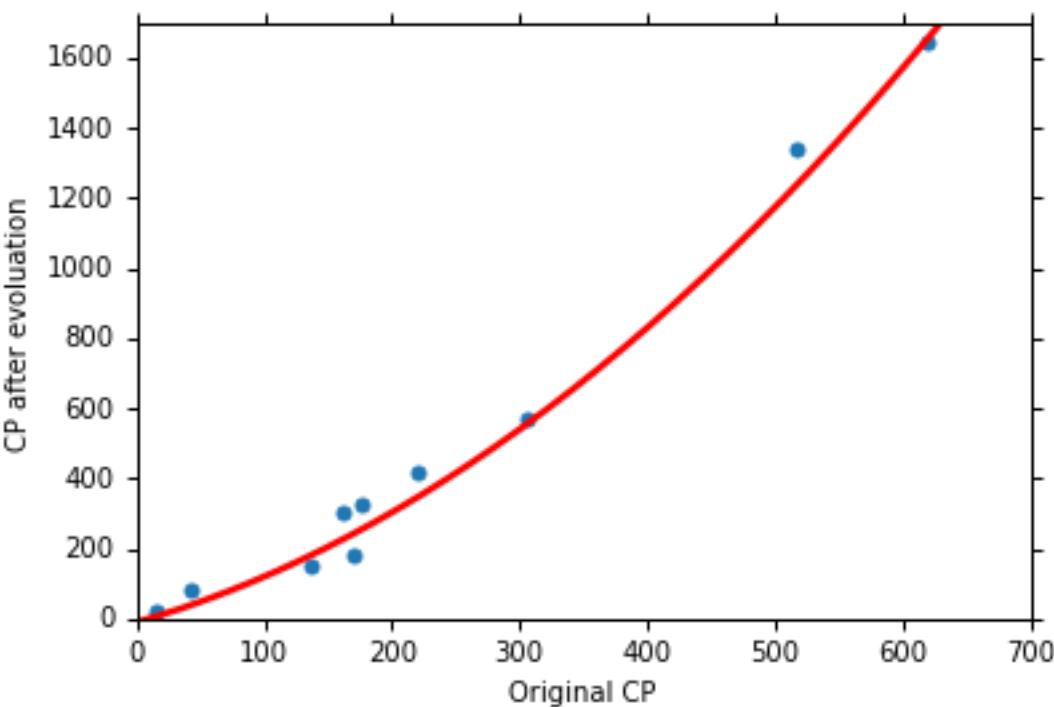
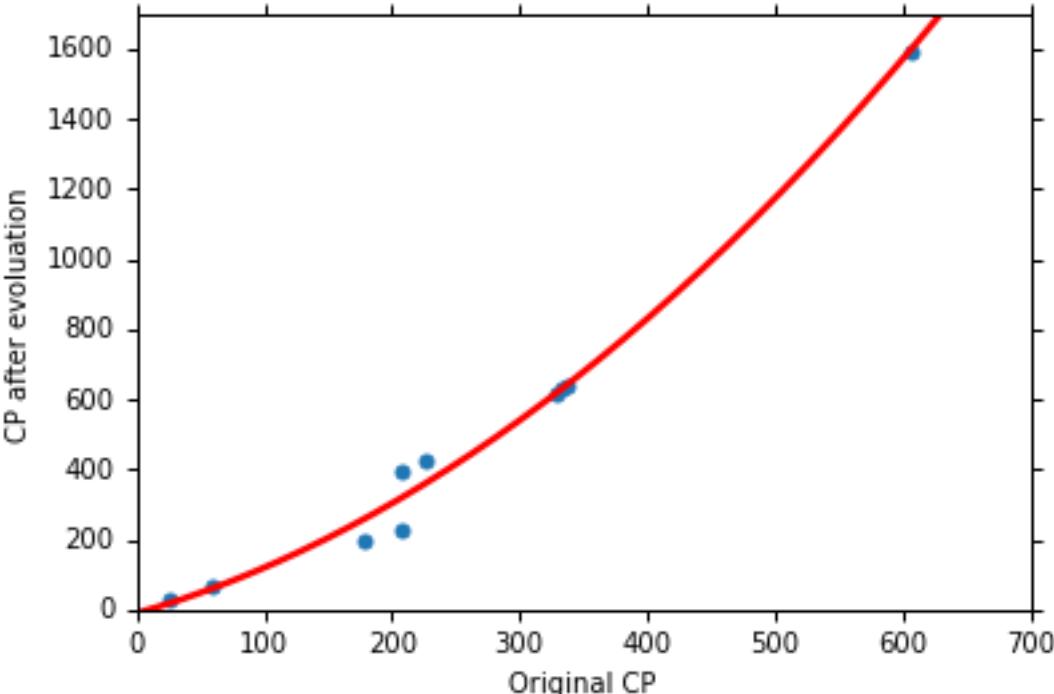
$$w_1 = 1.0, w_2 = 2.7 \times 10^{-3}$$

$$\text{Average Error} = 15.4$$

### Testing:

$$\text{Average Error} = 18.4$$

Better! Could it be even better?



## Selecting another Model

$$y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2 + w_3 \cdot (x_{cp})^3$$

### Best Function

$$b = 6.4, w_1 = 0.66$$

$$w_2 = 4.3 \times 10^{-3}$$

$$w_3 = -1.8 \times 10^{-6}$$

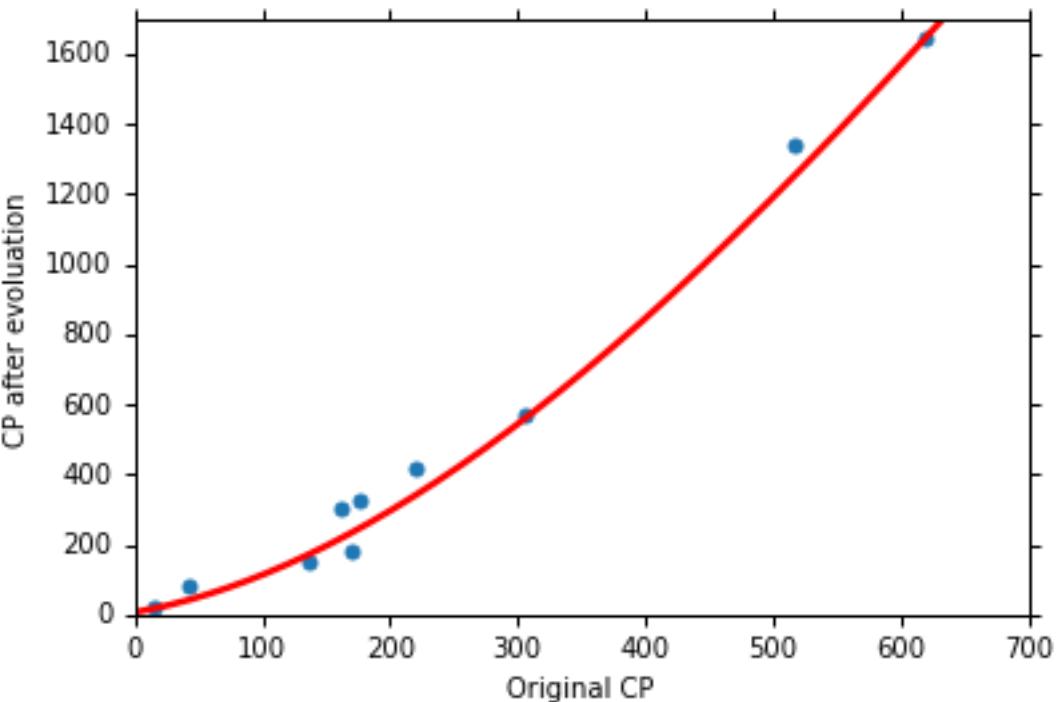
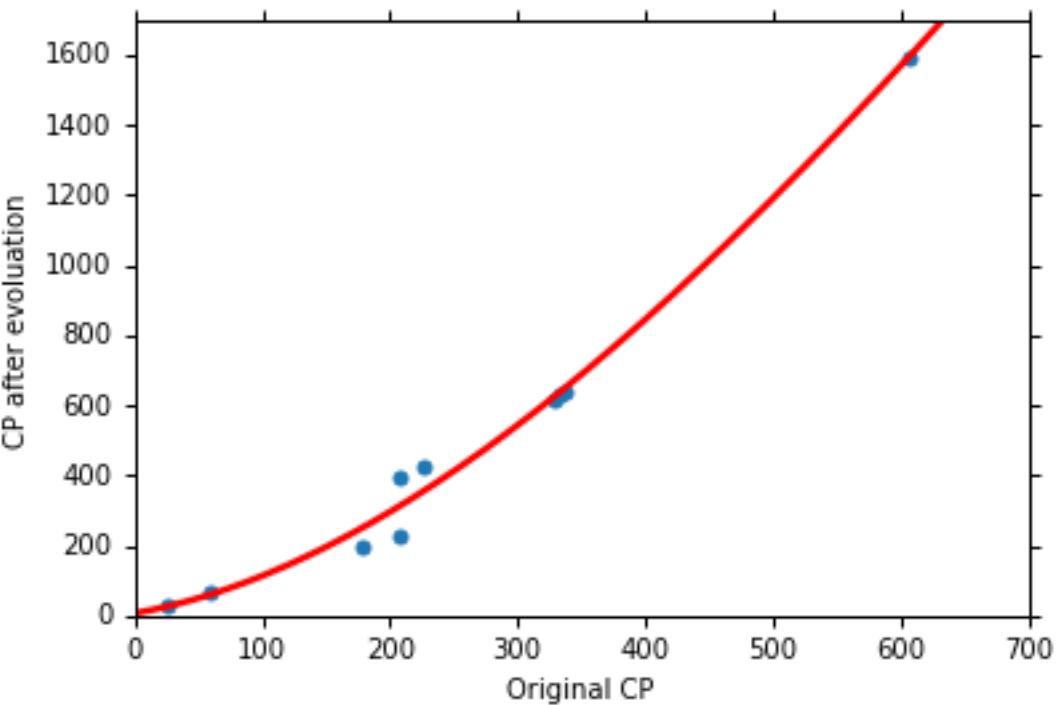
$$\text{Average Error} = 15.3$$

### Testing:

$$\text{Average Error} = 18.1$$

Slightly better.

How about more complex model?



## Selecting another Model

$$y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2 + w_3 \cdot (x_{cp})^3 + w_4 \cdot (x_{cp})^4$$

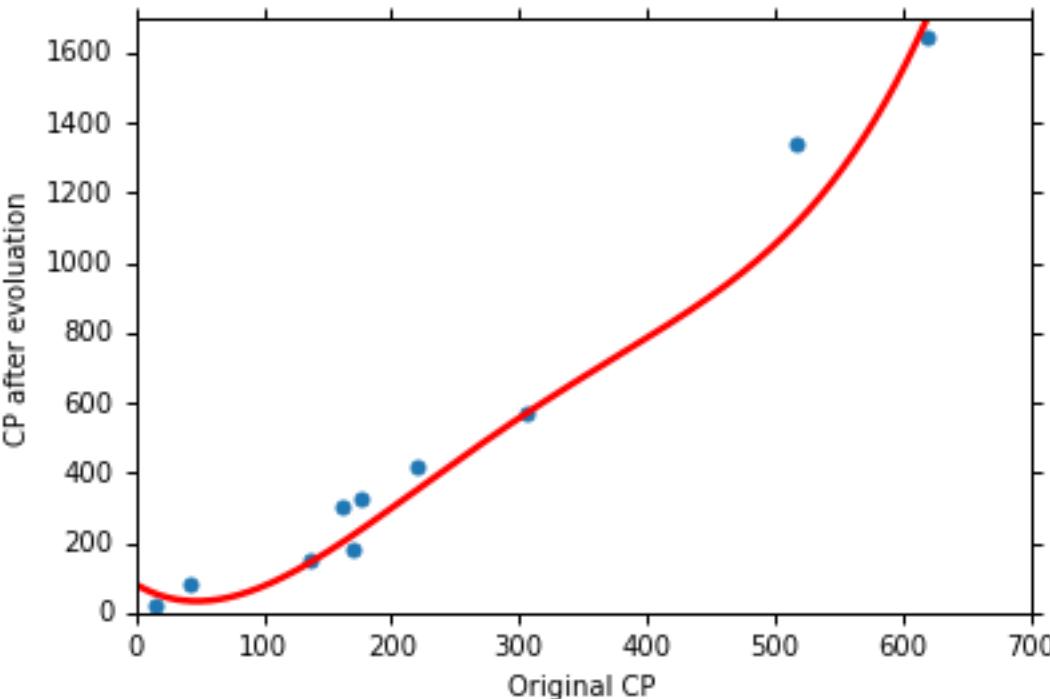
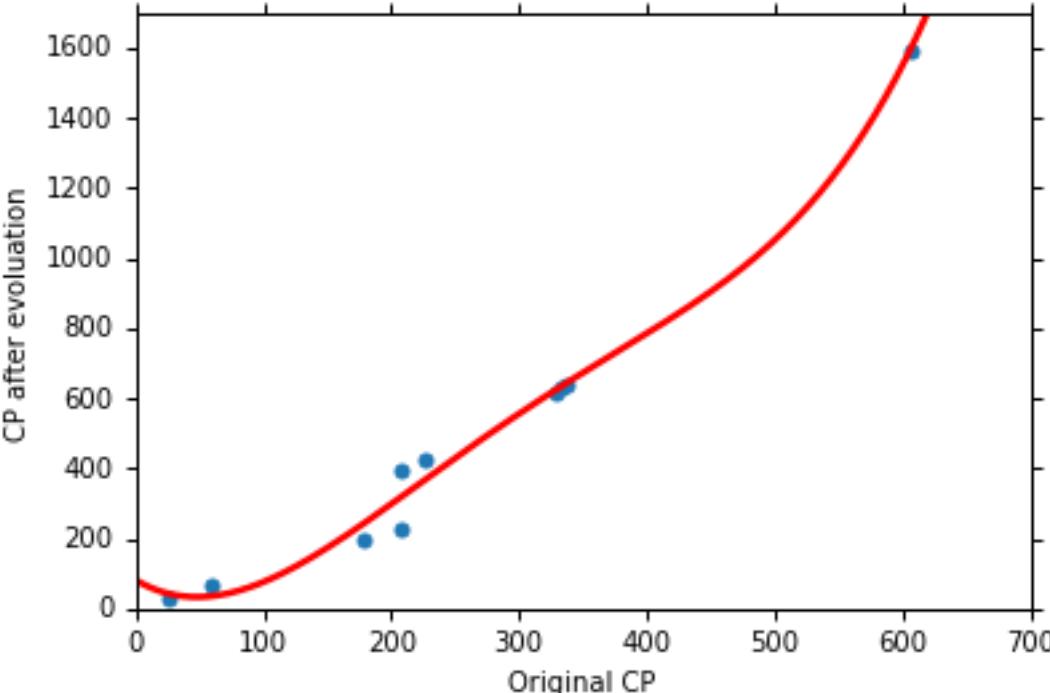
### Best Function

Average Error = 14.9

### Testing:

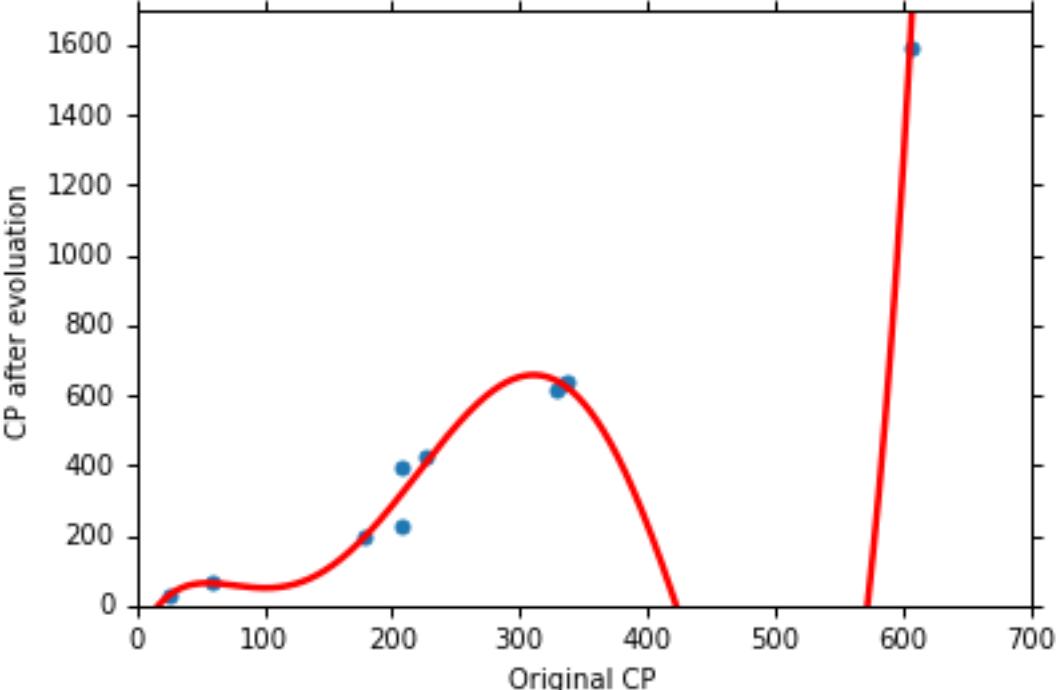
Average Error = 28.8

The results become  
worse ...



## Selecting another Model

$$y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2 + w_3 \cdot (x_{cp})^3 + w_4 \cdot (x_{cp})^4 + w_5 \cdot (x_{cp})^5$$



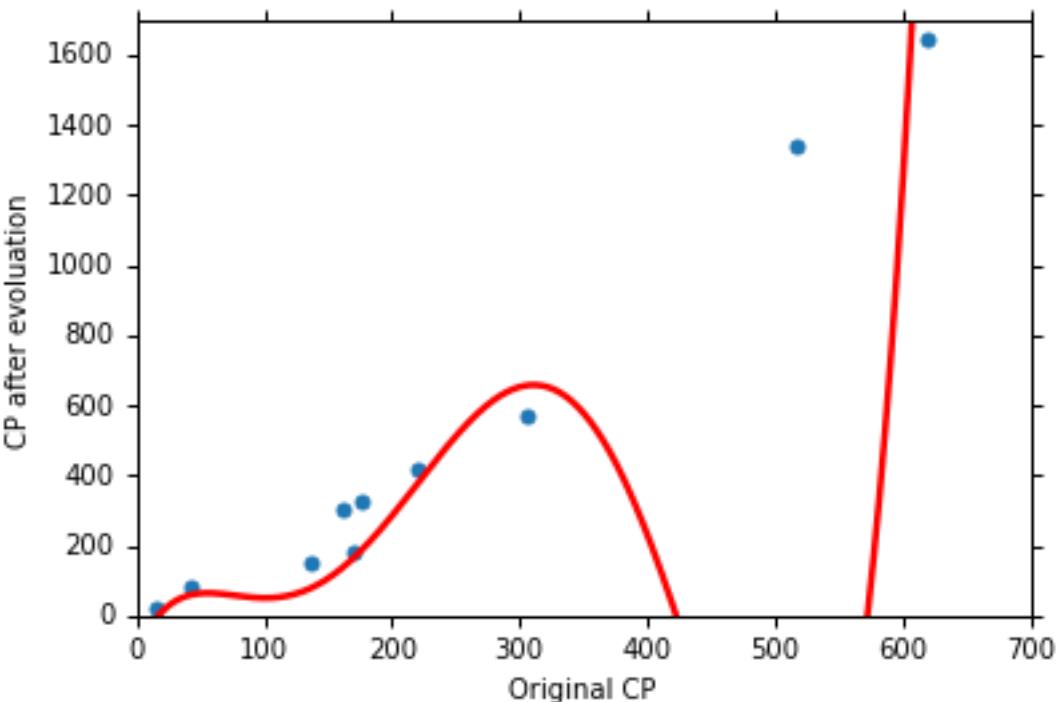
## Best Function

Average Error = 12.8

## Testing:

Average Error = 232.1

The results are so bad.



# Model Selection

1.  $y = b + w \cdot x_{cp}$

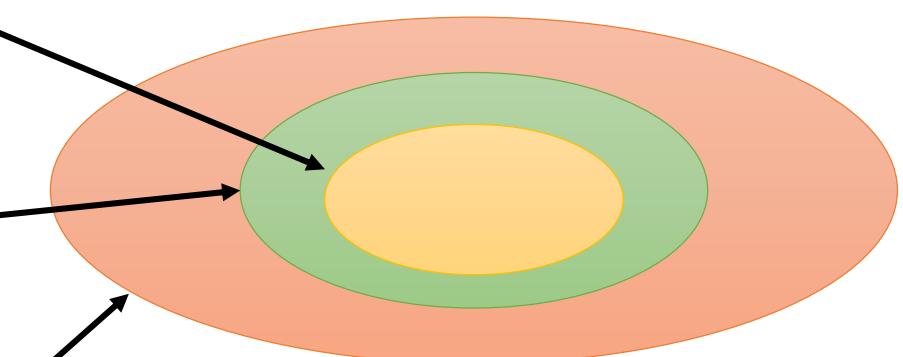
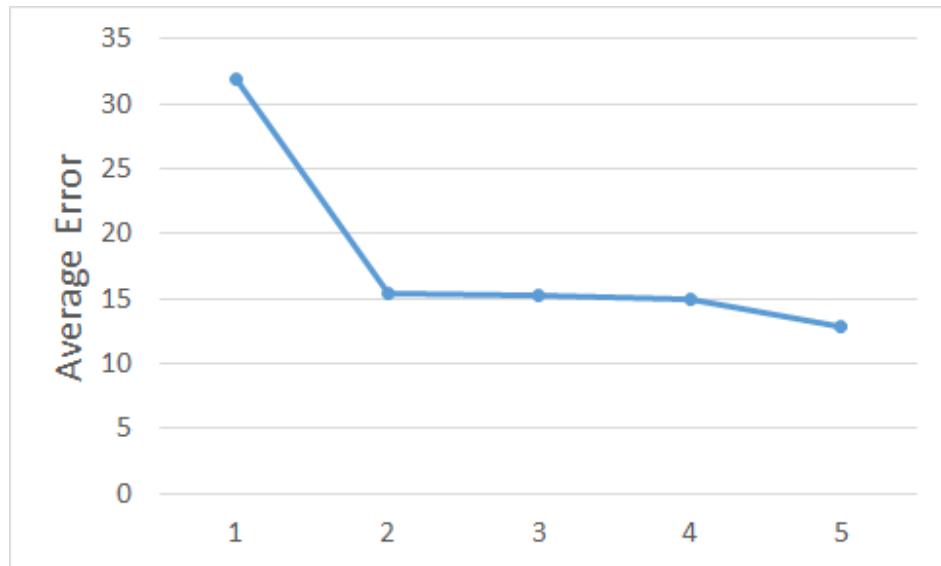
2.  $y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2$

3.  $y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2 + w_3 \cdot (x_{cp})^3$

4.  $y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2 + w_3 \cdot (x_{cp})^3 + w_4 \cdot (x_{cp})^4$

5.  $y = b + w_1 \cdot x_{cp} + w_2 \cdot (x_{cp})^2 + w_3 \cdot (x_{cp})^3 + w_4 \cdot (x_{cp})^4 + w_5 \cdot (x_{cp})^5$

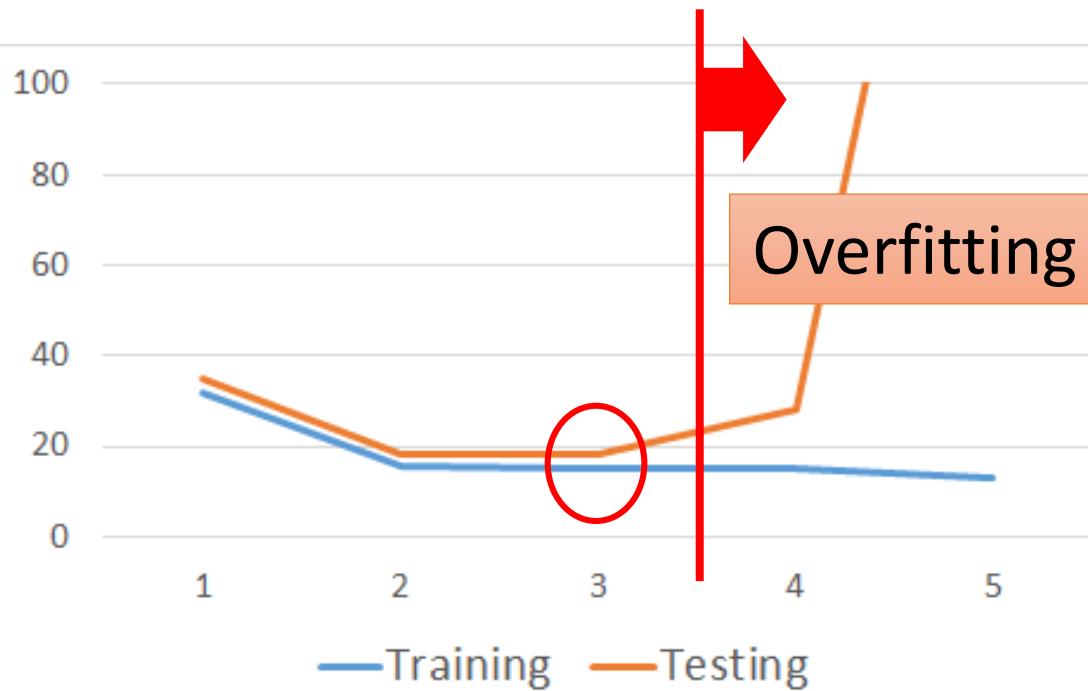
Training Data



A more complex model yields lower error on training data.

If we can truly find the best function

# Model Selection

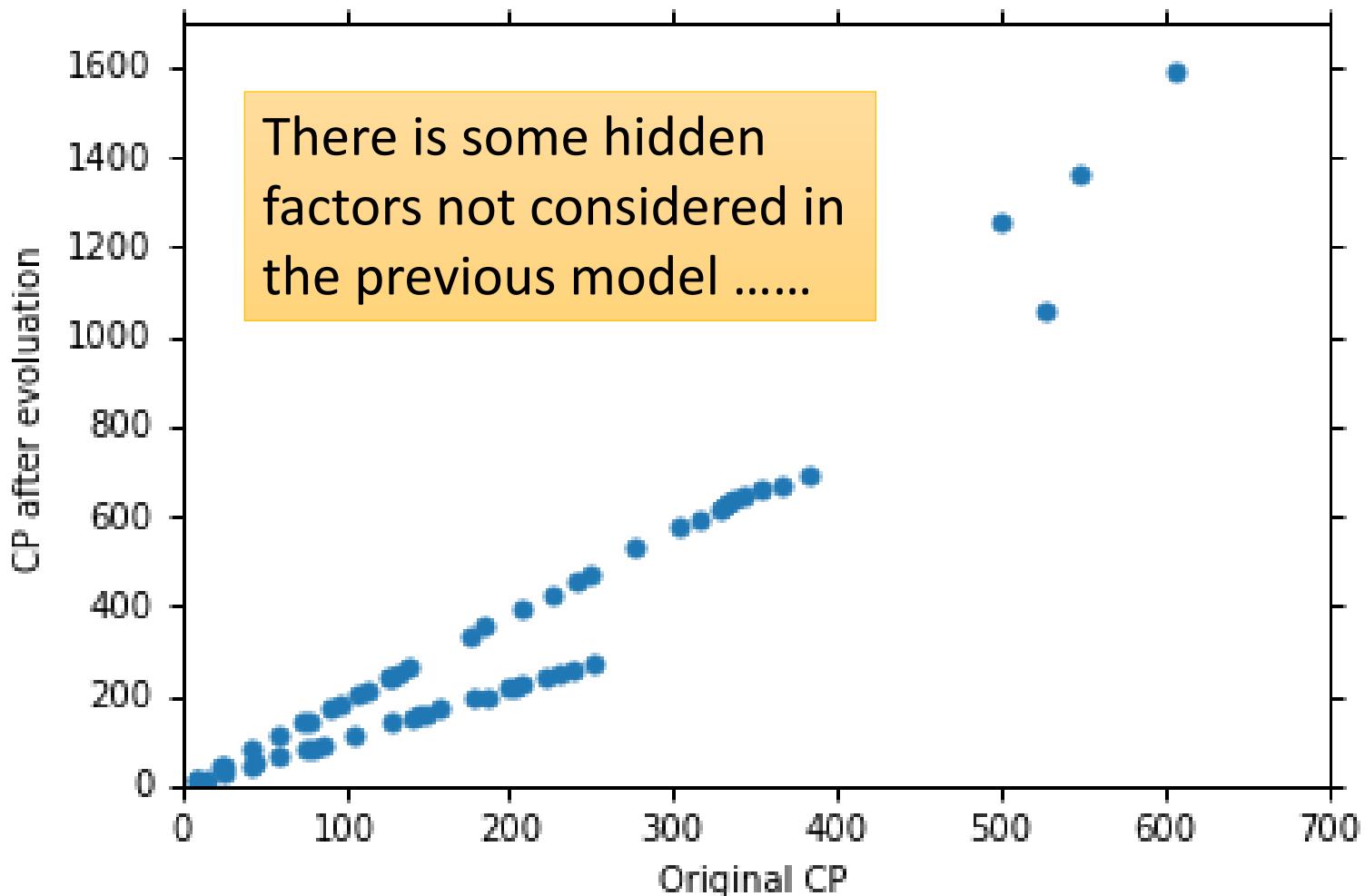


	Training	Testing
1	31.9	35.0
2	15.4	18.4
3	15.3	18.1
4	14.9	28.2
5	12.8	232.1

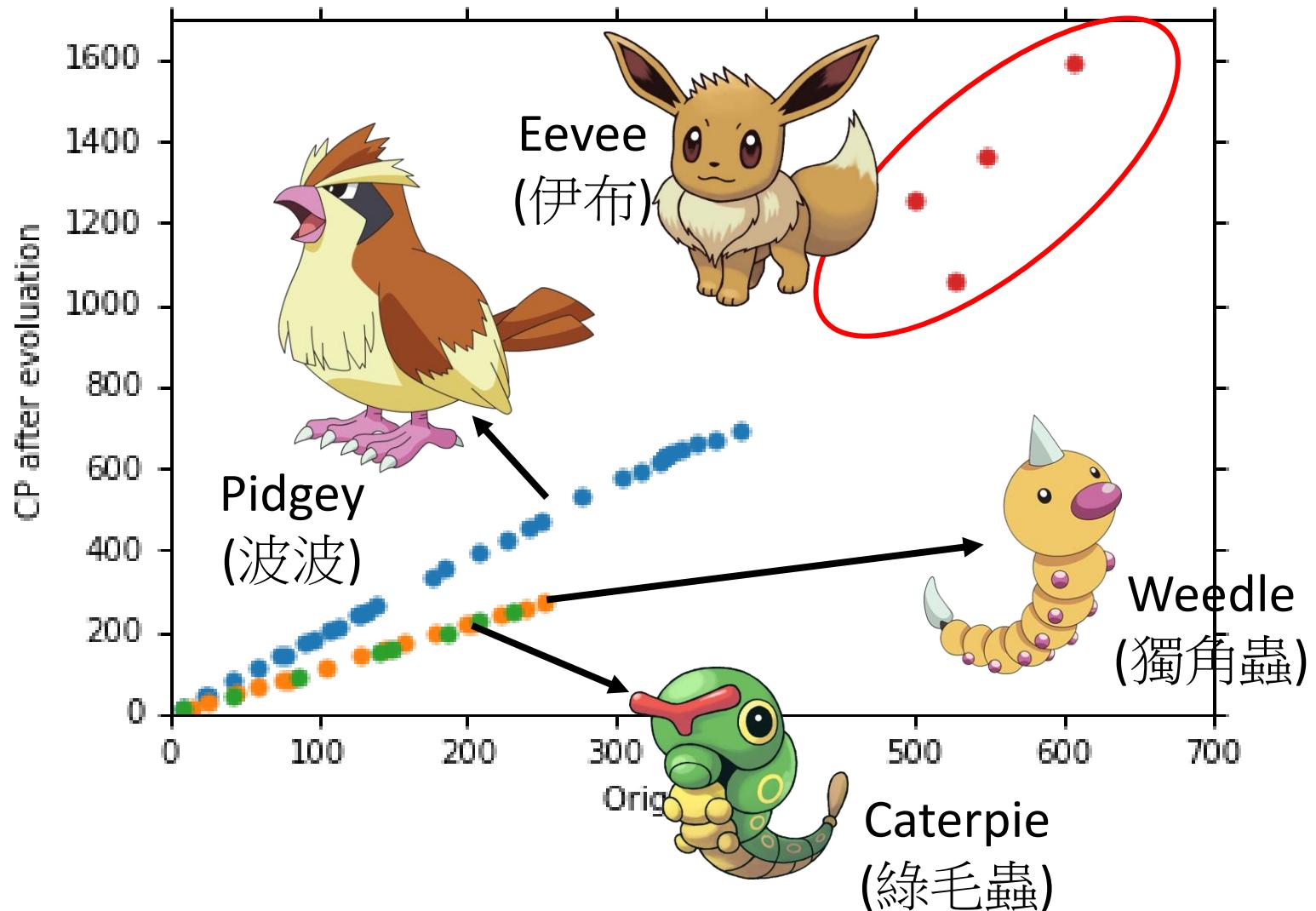
A more complex model does not always lead to better performance on *testing data*.

This is **Overfitting**. ➔ Select suitable model

# Let's collect more data



# What are the hidden factors?

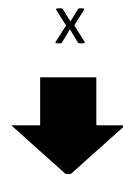


# Back to step 1: Redesign the Model

$$y = b + \sum w_i x_i$$

Linear model?

$x_s$  = species of x



If  $x_s$  = Pidgey:

$$y = b_1 + w_1 \cdot x_{cp}$$

If  $x_s$  = Weedle:

$$y = b_2 + w_2 \cdot x_{cp}$$

If  $x_s$  = Caterpie:

$$y = b_3 + w_3 \cdot x_{cp}$$

If  $x_s$  = Eevee:

$$y = b_4 + w_4 \cdot x_{cp}$$



# Back to step 1: Redesign the Model

$$y = b + \sum w_i x_i$$

Linear model?

$$\begin{aligned} y &= b_1 \cdot 1 \\ &+ w_1 \cdot 1 \quad x_{cp} \\ &+ b_2 \cdot 0 \\ &+ w_2 \cdot 0 \\ &+ b_3 \cdot 0 \\ &+ w_3 \cdot 0 \\ &+ b_4 \cdot 0 \\ &+ w_4 \cdot 0 \end{aligned}$$

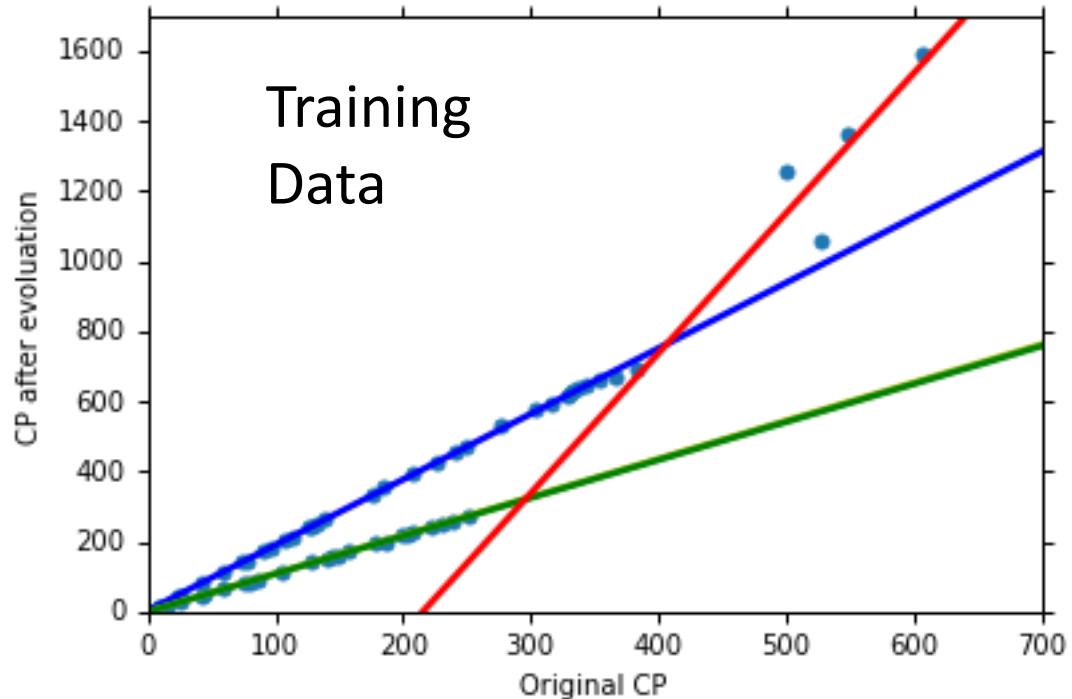
$$\delta(x_s = \text{Pidgey})$$

$$\begin{cases} =1 & \text{If } x_s = \text{Pidgey} \\ =0 & \text{otherwise} \end{cases}$$

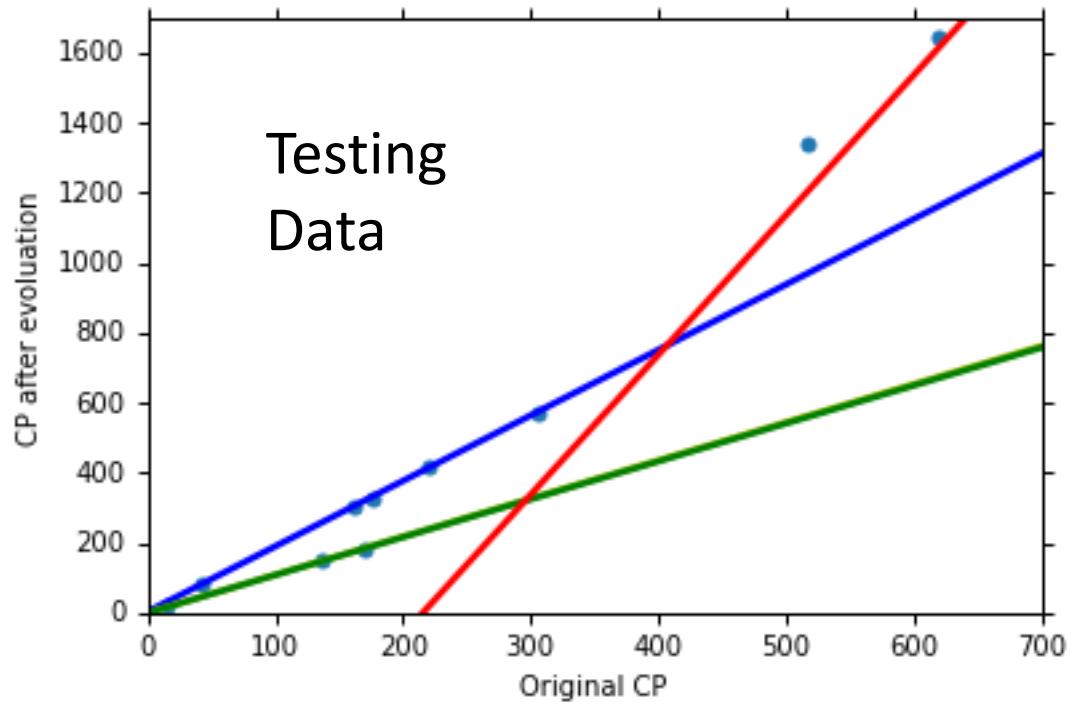
If  $x_s = \text{Pidgey}$

$$y = b_1 + w_1 \cdot x_{cp}$$

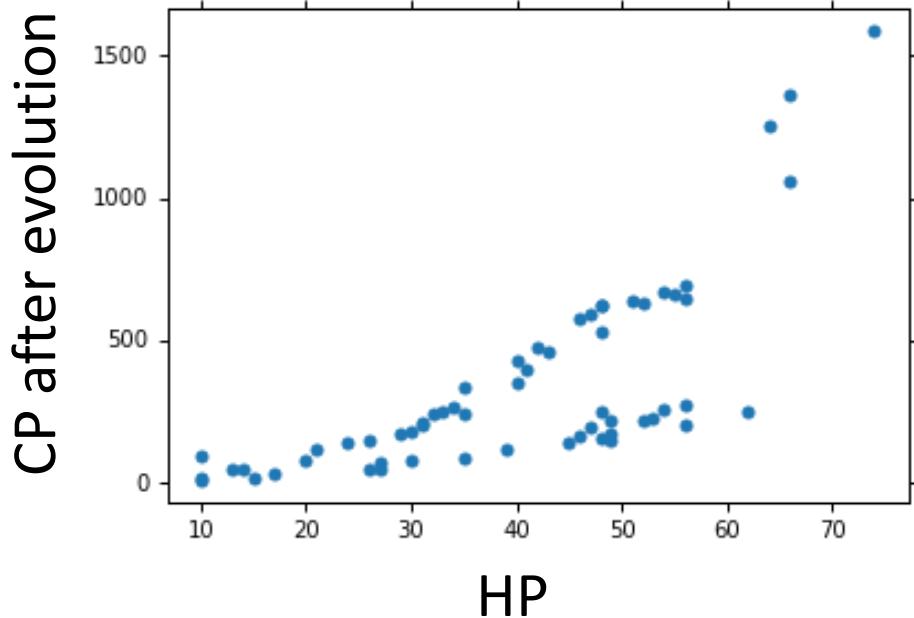
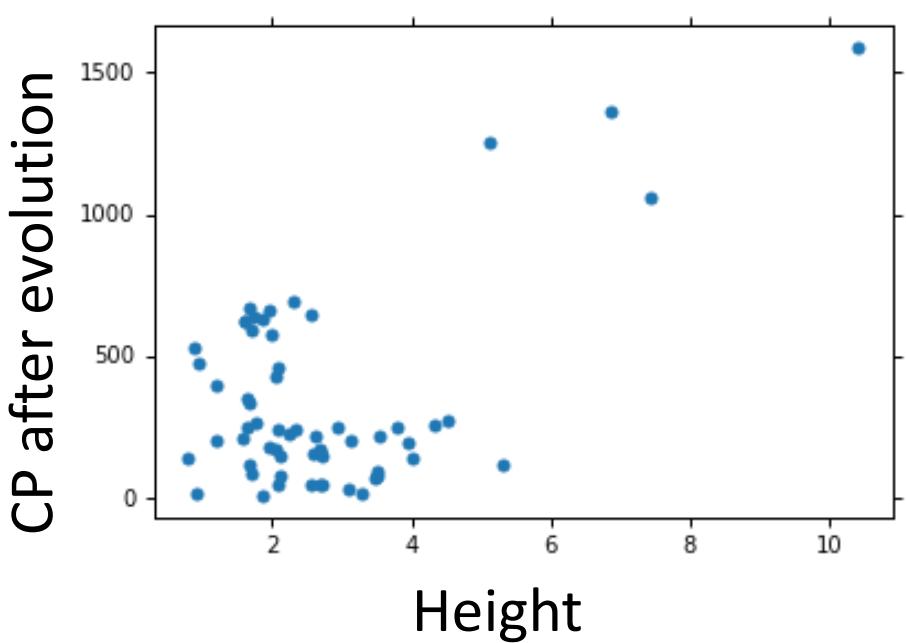
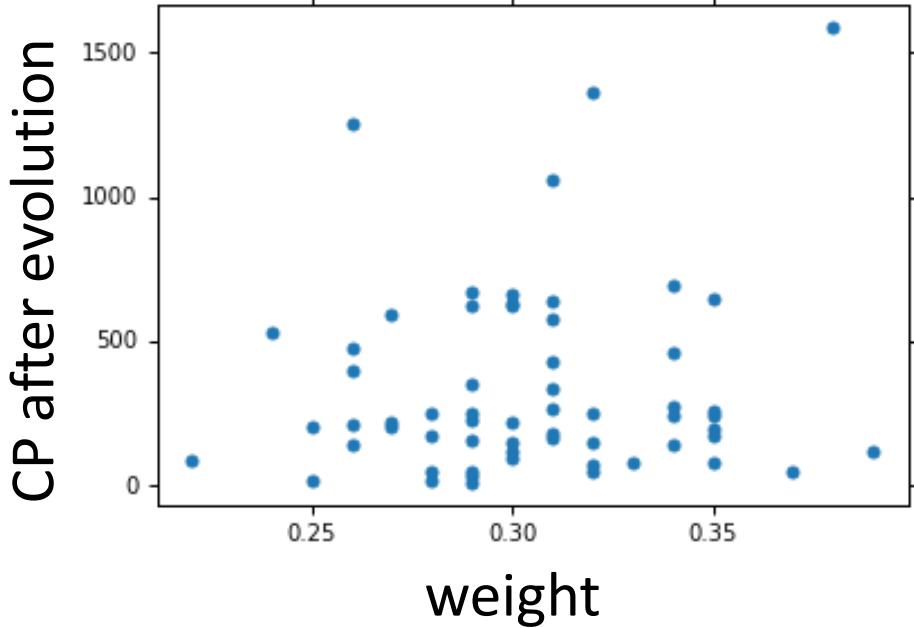
Average error  
= 3.8



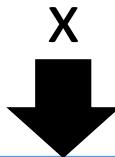
Average error  
= 14.3



Are there any other  
hidden factors?



# Back to step 1: Redesign the Model Again



If $x_s = \text{Pidgey}$ :	$y' = b_1 + w_1 \cdot x_{cp} + w_5 \cdot (x_{cp})^2$
If $x_s = \text{Weedle}$ :	$y' = b_2 + w_2 \cdot x_{cp} + w_6 \cdot (x_{cp})^2$
If $x_s = \text{Caterpie}$ :	$y' = b_3 + w_3 \cdot x_{cp} + w_7 \cdot (x_{cp})^2$
If $x_s = \text{Eevee}$ :	$y' = b_4 + w_4 \cdot x_{cp} + w_8 \cdot (x_{cp})^2$
$y = y' + w_9 \cdot x_{hp} + w_{10} \cdot (x_{hp})^2$ $+ w_{11} \cdot x_h + w_{12} \cdot (x_h)^2 + w_{13} \cdot x_w + w_{14} \cdot (x_w)^2$	

Training Error  
= 1.9

Testing Error  
= 102.3

Overfitting!



# Back to step 2: Regularization

$$y = b + \sum w_i x_i$$

$$L = \sum_n \left( \hat{y}^n - \left( b + \sum w_i x_i \right) \right)^2$$

The functions with  
smaller  $w_i$  are better

$$+ \lambda \sum (w_i)^2$$

- Smaller  $w_i$  means ...

smoother

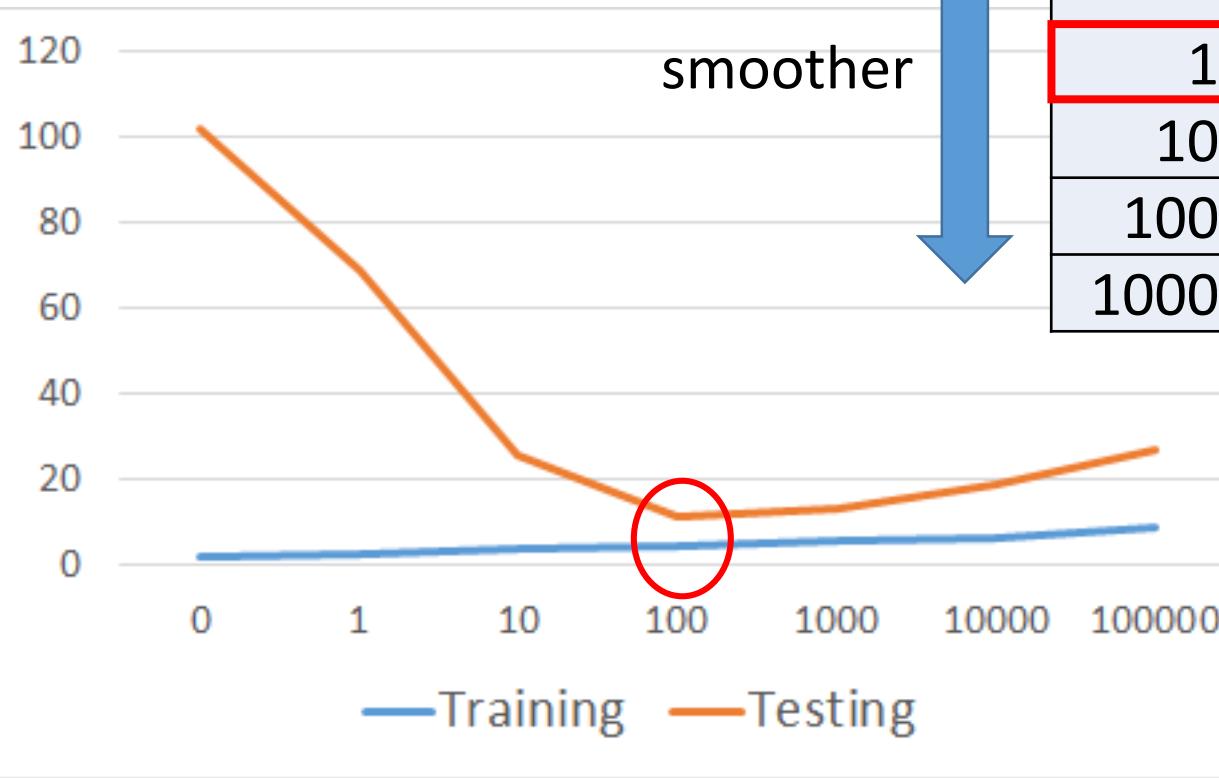
$$y = b + \sum w_i x_i$$

$$y + \sum w_i \Delta x_i = b + \sum w_i (x_i + \Delta x_i)$$

- We believe smoother function is more likely to be correct

Do you have to apply regularization on bias?

# Regularization



How smooth?

Select  $\lambda$  obtaining  
the best model

- Training error: larger  $\lambda$ , considering the training error less
- We prefer smooth function, but don't be too smooth.

# Matrix Form $y = X\theta + \varepsilon$

Ground truth

$$y \in \mathbb{R}^n$$

$$\begin{matrix} y_1 \\ y_2 \\ \vdots \\ y_i \\ \vdots \\ y_n \end{matrix}$$

Feature matrix

$$X \in \mathbb{R}^{n \times d}$$

$$\begin{matrix} x_{11} & x_{12} & \dots & x_{1m} & 1 \\ x_{21} & x_{22} & \dots & x_{2m} & 1 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ x_{i1} & x_{i2} & \dots & x_{im} & 1 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ x_{n1} & x_{n2} & \dots & x_{nm} & 1 \end{matrix}$$

=

$X_i \in \mathbb{R}^{1 \times d}$ : Feature vector of the i'th sample

Error

$$\theta \in \mathbb{R}^d$$

$$\varepsilon \in \mathbb{R}^n$$

$$\begin{matrix} w_1 \\ w_2 \\ \vdots \\ w_d \\ b \end{matrix}$$

+

$$\begin{matrix} \varepsilon_1 \\ \varepsilon_2 \\ \vdots \\ \varepsilon_i \\ \vdots \\ \varepsilon_n \end{matrix}$$

With bias term:  $d = m + 1$  (denote  $x_{im+1} = 1$ )  
 No bias term:  $d = m$

Sum of Squared Error:

$$\varepsilon_1^2 + \dots + \varepsilon_n^2 = \|\varepsilon\|_2^2$$

Sum of Absolute Error:

$$|\varepsilon_1| + \dots + |\varepsilon_n| = \|\varepsilon\|_1$$

# Famous Regression Methods

$$\mathbf{y} = \mathbf{X}\boldsymbol{\theta} + \boldsymbol{\varepsilon} \Rightarrow \boldsymbol{\varepsilon} = \mathbf{y} - \mathbf{X}\boldsymbol{\theta}$$

Regression methods	$L(\boldsymbol{\theta})$	Matrix form
Least-squares linear regr.	$\sum_i (y_i - \mathbf{X}_i \boldsymbol{\theta})^2$	$\ \mathbf{y} - \mathbf{X}\boldsymbol{\theta}\ _2^2$
Weighted least squares	$\sum_i \omega_i (y_i - \mathbf{X}_i \boldsymbol{\theta})^2$	$(\mathbf{y}_i - \mathbf{X}_i \boldsymbol{\theta})^T \boldsymbol{\Omega} (\mathbf{y}_i - \mathbf{X}_i \boldsymbol{\theta})$
Ridge regr.	$\sum_i (y_i - \mathbf{X}_i \boldsymbol{\theta})^2 + \lambda \sum_i w_i^2$	$\ \mathbf{y} - \mathbf{X}\boldsymbol{\theta}\ _2^2 + \lambda \ \mathbf{w}\ _2^2$
LASSO	$\sum_i (y_i - \mathbf{X}_i \boldsymbol{\theta})^2 + \lambda \sum_i  w_i $	$\ \mathbf{y} - \mathbf{X}\boldsymbol{\theta}\ _2^2 + \lambda \ \mathbf{w}\ _1$
Least absolute deviations	$\sum_i  y_i - \mathbf{X}_i \boldsymbol{\theta} $	$\ \mathbf{y} - \mathbf{X}\boldsymbol{\theta}\ _1$
Chebyshev criterion	$\max_i  y_i - \mathbf{X}_i \boldsymbol{\theta} $	$\ \mathbf{y} - \mathbf{X}\boldsymbol{\theta}\ _\infty$

$$\boldsymbol{\Omega} = \text{diag}(\omega_1, \dots, \omega_n) \\ = \begin{bmatrix} \omega_1 & 0 & \dots & 0 \\ 0 & \omega_2 & \dots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & \dots & \dots & \omega_n \end{bmatrix}$$

Quadratic cost;  
minimize w/calculus

Quadratic  
programming

Linear  
programming

We usually do not pose regularization on the bias term  $b$   
(a larger bias does not make the model more “non-smooth”)

# Minimize Quadratic Cost with Calculus

- For least-squares linear regr., write

$$\begin{aligned} L(\boldsymbol{\theta}) &= \|\mathbf{y} - \mathbf{X}\boldsymbol{\theta}\|_2^2 = (\mathbf{y} - \mathbf{X}\boldsymbol{\theta})^T(\mathbf{y} - \mathbf{X}\boldsymbol{\theta}) \\ &= \mathbf{y}^T\mathbf{y} - \boldsymbol{\theta}^T\mathbf{X}^T\mathbf{y} - \mathbf{y}^T\mathbf{X}\boldsymbol{\theta} + \boldsymbol{\theta}^T\mathbf{X}^T\mathbf{X}\boldsymbol{\theta} \end{aligned}$$

- Taking gradient

$$\nabla_{\boldsymbol{\theta}}L(\boldsymbol{\theta}) = 2\mathbf{X}^T\mathbf{X}\boldsymbol{\theta} - 2\mathbf{X}^T\mathbf{y}$$

- Optimal solution occurs when gradient vanishes, namely

$$\boldsymbol{\theta}^* = (\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{y}$$

For students obsessed with rigorous math:

**Q:** Does gradient equals zero implies minimal solution?

**A:** Counter-examples exist (think of functions like  $\theta^3$ ).

A more rigorous proof is to write

$$L(\boldsymbol{\theta}) = (\boldsymbol{\theta} - \boldsymbol{\theta}^*)^T(\mathbf{X}^T\mathbf{X})(\boldsymbol{\theta} - \boldsymbol{\theta}^*) + (\mathbf{y}^T\mathbf{y} - \mathbf{y}^T\mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{y})$$

and recognize the fact that  $\mathbf{X}^T\mathbf{X}$  is positive semi-definite.

**Q:** What if  $\mathbf{X}^T\mathbf{X}$  is not invertible?

**A:** The optimal solution is not unique. The optimal solution with the minimum 2-norm is given by  $\boldsymbol{\theta}^* = \mathbf{X}^\dagger\mathbf{y}$ , where  $\mathbf{X}^\dagger$  is the pseudo-inverse of  $\mathbf{X}$ . (Rather technically involved)

# Minimize Quadratic Cost with Calculus

Regression methods	$L(\boldsymbol{\theta})$	Matrix form	Optimal solution (For simplicity assume no bias, namely $\boldsymbol{\theta} = \mathbf{w}$ )
Least-squares linear regr.	$\sum_i (y_i - \mathbf{X}_i \boldsymbol{\theta})^2$	$\ \mathbf{y} - \mathbf{X}\boldsymbol{\theta}\ _2^2$	$\boldsymbol{\theta}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$ (assume $\mathbf{X}^T \mathbf{X}$ is invertible)
Weighted least squares	$\sum_i \omega_i (y_i - \mathbf{X}_i \boldsymbol{\theta})^2$	$(\mathbf{y}_i - \mathbf{X}_i \boldsymbol{\theta})^T \boldsymbol{\Omega} (\mathbf{y}_i - \mathbf{X}_i \boldsymbol{\theta})$	$\boldsymbol{\theta}^* = (\mathbf{X}^T \boldsymbol{\Omega} \mathbf{X})^{-1} \mathbf{X}^T \boldsymbol{\Omega} \mathbf{y}$ (assume $\mathbf{X}^T \boldsymbol{\Omega} \mathbf{X}$ is invertible)
Ridge regr.	$\sum_i (y_i - \mathbf{X}_i \boldsymbol{\theta})^2 + \lambda \sum_i w_i^2$	$\ \mathbf{y} - \mathbf{X}\boldsymbol{\theta}\ _2^2 + \lambda \ \mathbf{w}\ _2^2$	$\boldsymbol{\theta}^* = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}$

$$\boldsymbol{\Omega} = \text{diag}(\omega_1, \dots, \omega_n)$$

$$= \begin{bmatrix} \omega_1 & 0 & & \\ 0 & \omega_2 & \dots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & \dots & \dots & \omega_n \end{bmatrix}$$

Besides intuitive “proof” (like setting derivatives to zero), you may challenge yourself to give rigorous proofs that really convince you, and/or cover the more general cases (say when  $\mathbf{X}^T \boldsymbol{\Omega} \mathbf{X}$  is not invertible, considering the bias term  $b$ , etc.).

Homework questions ☺